Searching for Clues/Texts DC14 (1-2) or DC18 (4-5)

Linguistics, Knowledge (history), or text-based Craft or Profession check (such as Profession [librarian] or Craft [bookbinding]). Use of magic or class abilities in a particularly creative or relevant way might receive up to a +5 bonus on a check.

Use the highest skill check result; treat other PCs who succeed at the check as though they had used the aid another.

On a success, the PCs find one important text and receive a card for it. For every 5 points by which the result exceeds the DC, the PCs find one additional text.

Small Rooms

Search	times per n	umber of sea	archers	Re-Search times					
1	2	3	3 4		2	3	4		
30	15	10	7	15	7	5	3		

Medium Rooms

Search times per number of searchers					Re-Search times						
1	2	3	4	5	1	2	3	4	5		
60	30	20	15	12	30	15	10	7	6		
	(Scal	ed for 4 pla	yers)		(Scaled for 4 players)						
30	15	10	7	na	15	7	5	3	na		

Large Rooms

Search times per number of searchers						Re-Search times							
1	2	3	4	5	6	7	1	2	3	4	5	6	7
120	60	40	30	24	20	17	60	30	20	15	12	10	8