

Pathfinder Society Adventure Checklist (Feb 2016)

Player: _____

PFS #: _____

Season 0			Season 1			S2 - Year of the Shadow Lodge					
		<i>Levels</i>			<i>Levels</i>			<i>Levels</i>			
<input type="checkbox"/>	1	Silent Tide	1 to 5	<input type="checkbox"/>	29	Shipyard Rats	1 to 7	<input type="checkbox"/>	2-01	The Bloodcove Disguise	1 to 7
<input type="checkbox"/>	2	The Hydra's Fang Incident	1 to 5	<input type="checkbox"/>	30	Cassomir's Locker	1 to 7	<input type="checkbox"/>	2-02	Rescue at Azlant Ridge	1 to 7
<input type="checkbox"/>	3	Murder on the Silken Caravan	1 to 5	<input type="checkbox"/>	31	Sniper in the Deep	5 to 9	<input type="checkbox"/>	2-03	The Rebel's Ransom	5 to 9
<input type="checkbox"/>	4	The Frozen Fingers of Midnight	1 to 5	<input type="checkbox"/>	32	Drow of the Darklands Pyramid	6 to 11	<input type="checkbox"/>	2-04	Shadows Fall on Absalom	7 to 11
<input type="checkbox"/>	5	Mists of Mwangi	1 to 5	<input type="checkbox"/>	33	Assault on the Kingdom of the Impossible	1 to 5	<input type="checkbox"/>	2-05	Red Revolution	12
<input type="checkbox"/>	6	Black Waters	1 to 5	<input type="checkbox"/>	34	Encounter at the Drowning Stones	6 to 11	<input type="checkbox"/>	2-06	The First Heresy	5 to 9
<input type="checkbox"/>	7	Among the Living	1 to 7	<input type="checkbox"/>	35	Voice in the Void	1 to 7	<input type="checkbox"/>	2-07	Where Dark Things Sleep	5 to 9
<input type="checkbox"/>	8	Slave Pits of Absalom	1 to 5	<input type="checkbox"/>	36	The Prisoner of Skull Hill	6 to 11	<input type="checkbox"/>	2-08	The Sarkorian Prophecy	7 to 11
<input type="checkbox"/>	9	Eye of the Crocodile King (retired)	1 to 5	<input type="checkbox"/>	37	The Beggar's Pearl	1 to 7	<input type="checkbox"/>	2-09	Beneath Forgotten Sands	5 to 9
<input type="checkbox"/>	10	Blood at Dralkard Manor (retired)	1 to 7	<input type="checkbox"/>	38	No Plunder, No Pay	6 to 11	<input type="checkbox"/>	2-10	Fury of the Fiend	7 to 11
<input type="checkbox"/>	11	The Third Riddle (retired)	1 to 5	<input type="checkbox"/>	39	The Citadel of Flame	1 to 5	<input type="checkbox"/>	2-11	The Penumbral Accords	1 to 5
<input type="checkbox"/>	12	Stay of Execution (retired)	1 to 7	<input type="checkbox"/>	40	Hall of Drunken Heroes	6 to 11	<input type="checkbox"/>	2-12	Below the Silver Tarn	7 to 11
<input type="checkbox"/>	13	The Prince of Augustana	1 to 5	<input type="checkbox"/>	41	Crypt of Fools	1 to 7	<input type="checkbox"/>	2-13	Murder on the Throaty Mermaid	1 to 5
<input type="checkbox"/>	14	The Many Fortunes of Grandmaster Torch	1 to 7	<input type="checkbox"/>	42	The Watcher of Ages	6 to 11	<input type="checkbox"/>	2-14	The Chasm of Screams	7 to 11
<input type="checkbox"/>	15	The Asmodeus Mirage (retired)	1 to 7	<input type="checkbox"/>	43	The Pallid Plague	1 to 7	<input type="checkbox"/>	2-15	Written in Blood	1 to 5
<input type="checkbox"/>	16	To Scale the Dragon	5 to 9	<input type="checkbox"/>	44	Terror at Whistledown	6 to 11	<input type="checkbox"/>	2-16	The Flesh Collector	7 to 11
<input type="checkbox"/>	17	Perils of the Pirate Pact	1 to 7	<input type="checkbox"/>	45	Delirium's Tangle	1 to 5	<input type="checkbox"/>	2-17	Exiles of Winter	1 to 5
<input type="checkbox"/>	18	The Trouble with Secrets (retired)	5 to 9	<input type="checkbox"/>	46	Requiem for the Red Raven	12	<input type="checkbox"/>	2-18	The Forbidden Furnace of Forgotten Koor	7 to 11
<input type="checkbox"/>	19	Skeleton Moon (retired)	1 to 7	<input type="checkbox"/>	47	The Darkest Vengeance	1 to 5	<input type="checkbox"/>	2-19	Keep of the Huscarl King	1 to 5
<input type="checkbox"/>	20	King Xeros of Old Azlant	6 to 11	<input type="checkbox"/>	48	Rules of the Swift	1 to 7	<input type="checkbox"/>	2-20	Wrath of the Accursed	7 to 11
<input type="checkbox"/>	21	The Eternal Obelisk (retired)	5 to 9	<input type="checkbox"/>	49	Among the Dead	1 to 7	<input type="checkbox"/>	2-21	The Dalsine Affair	1 to 7
<input type="checkbox"/>	22	Fingerprints of the Fiend	6 to 11	<input type="checkbox"/>	50	Fortune's Blight	5 to 9	<input type="checkbox"/>	2-22	Nothing Ventured, Nothing Gained	12
<input type="checkbox"/>	23	Tide of Morning	1 to 5	<input type="checkbox"/>	51	The Shadow Gambit	1 to 7	<input type="checkbox"/>	2-23	At Shadow's Door	1 to 7
<input type="checkbox"/>	24	Decline of Glory	1 to 7	<input type="checkbox"/>	52	The Twofold Demise	1 to 7	<input type="checkbox"/>	2-24	Web of Corruption	1 to 7
<input type="checkbox"/>	25	Hands of the Muted God (retired)	5 to 9	<input type="checkbox"/>	53	The Faithless Dead	6 to 11	<input type="checkbox"/>	2-25	You Only Die Twice	5 to 9
<input type="checkbox"/>	26	Lost at Bitter End	6 to 11	<input type="checkbox"/>	54	The Maze of the Open Road	12	<input type="checkbox"/>	2-26	The Mantis's Prey	7 to 11
<input type="checkbox"/>	27	Our Lady of Silver	5 to 9	<input type="checkbox"/>	55	The Infernal Vault	1 to 7	<input type="checkbox"/>	2-EX	The Midnight Mauler	1 to 7
<input type="checkbox"/>	28	Lyrics of Extinction	6 to 11	<input type="checkbox"/>	56	The Jester's Fraud	5 to 9	<input type="checkbox"/>	2-SP	Year of the Shadow Lodge	1 to 11
S3 - Year of the Ruby Phoenix			S4 - Year of the Risen Rune			S5 - Year of the Demon					
		<i>Levels</i>			<i>Levels</i>			<i>Levels</i>			
<input type="checkbox"/>	3-01	The Frostfur Captives	1 to 5	<input type="checkbox"/>	4-01	Rise of the Goblin Guild	1 to 5	<input type="checkbox"/>	5-01	The Glass River Rescue	1 to 5
<input type="checkbox"/>	3-02	Sewer Dragons of Absalom	3 to 7	<input type="checkbox"/>	4-02	In Wrath's Shadow	3 to 7	<input type="checkbox"/>	5-02	The Wardstone Patrol	3 to 7
<input type="checkbox"/>	3-03	The Ghenett Manor Gauntlet	5 to 9	<input type="checkbox"/>	4-03	The Golemworks Incident	5 to 9	<input type="checkbox"/>	5-03	The Hellknight's Feast	5 to 9
<input type="checkbox"/>	3-04	The Kortos Envoy	7 to 11	<input type="checkbox"/>	4-04	King of the Storval Stairs	7 to 11	<input type="checkbox"/>	5-04	The Stolen Heir	1 to 5
<input type="checkbox"/>	3-05	Tide of Twilight	1 to 5	<input type="checkbox"/>	4-05	The Sanos Abduction	3 to 7	<input type="checkbox"/>	5-05	The Elven Entanglement	7 to 11
<input type="checkbox"/>	3-06	Song of the Sea Witch	3 to 7	<input type="checkbox"/>	4-06	The Green Market	5 to 9	<input type="checkbox"/>	5-06	You Have What You Hold	3 to 7
<input type="checkbox"/>	3-07	Echoes of the Overwatched	1 to 5	<input type="checkbox"/>	4-07	Severing Ties	1 to 5	<input type="checkbox"/>	5-07	Port Godless	5 to 9
<input type="checkbox"/>	3-08	Among the Gods	3 to 7	<input type="checkbox"/>	4-08	The Cultist's Kiss	7 to 11	<input type="checkbox"/>	5-08	The Confirmation	1 to 2
<input type="checkbox"/>	3-09	The Edge of Heaven	1 to 5	<input type="checkbox"/>	4-09	The Blakros Matrimony	3 to 7	<input type="checkbox"/>	5-09	The Traitor's Lodge	3 to 7
<input type="checkbox"/>	3-10	The Immortal Conundrum	5 to 9	<input type="checkbox"/>	4-10	Feast of Sigils	7 to 11	<input type="checkbox"/>	5-10	Where Mammoths Dare Not Tread	7 to 11
<input type="checkbox"/>	3-11	On Hostile Waters	1 to 5	<input type="checkbox"/>	4-11	The Disappeared	1 to 5	<input type="checkbox"/>	5-11	Library of the Lion	1 to 5
<input type="checkbox"/>	3-12	The Dog Pharaoh's Tomb	5 to 9	<input type="checkbox"/>	4-12	The Refuge of Time	7 to 11	<input type="checkbox"/>	5-12	A Bitter Bargain	1 to 5
<input type="checkbox"/>	3-13	Defenders of Nesting Swallow	1 to 5	<input type="checkbox"/>	4-13	Fortress of the Nail	5 to 9	<input type="checkbox"/>	5-13	Weapon in the Rift	5 to 9
<input type="checkbox"/>	3-14	Snakes in the Fold	5 to 9	<input type="checkbox"/>	4-14	My Enemy's Enemy	3 to 7	<input type="checkbox"/>	5-14	Day of the Demon	3 to 7
<input type="checkbox"/>	3-15	The Haunting of Hinojai	5 to 9	<input type="checkbox"/>	4-15	The Cyphermage Dilemma	1 to 5	<input type="checkbox"/>	5-15	Race to Seeker's Folly	1 to 5
<input type="checkbox"/>	3-16	The Midnight Mauler	3 to 7	<input type="checkbox"/>	4-16	The Fabric of Reality	5 to 9	<input type="checkbox"/>	5-16	Sanctum of the Sages	3 to 7
<input type="checkbox"/>	3-17	Red Harvest	7 to 11	<input type="checkbox"/>	4-17	Tower of the Ironwood Watch	5 to 9	<input type="checkbox"/>	5-17	Fate of the Fiend	7 to 11
<input type="checkbox"/>	3-18	The God's Market Gamble	1 to 5	<input type="checkbox"/>	4-18	The Veteran's Vault	1 to 5	<input type="checkbox"/>	5-18	The Stranger Within	5 to 9
<input type="checkbox"/>	3-19	The Icebound Outpost	1 to 5	<input type="checkbox"/>	4-19	The Night March of Kalkamedes	1 to 5	<input type="checkbox"/>	5-19	The Horn of Aroden	1 to 5
<input type="checkbox"/>	3-20	The Sundered Path	7 to 11	<input type="checkbox"/>	4-20	Words of the Ancients	7 to 11	<input type="checkbox"/>	5-20	The Sealed Gate	7 to 11
<input type="checkbox"/>	3-21	The Temple of Empyrean Enlightenment	1 to 5	<input type="checkbox"/>	4-21	Way of the Kirin	3 to 7	<input type="checkbox"/>	5-21	The Merchant's Wake	1 to 5
<input type="checkbox"/>	3-22	Pagoda of the Rat	7 to 11	<input type="checkbox"/>	4-22	Halls of Dwarven Lore	5 to 9	<input type="checkbox"/>	5-22	Scars of the Third Crusade	1 to 5
<input type="checkbox"/>	3-23	The Goblinblood Dead	1 to 5	<input type="checkbox"/>	4-23	Rivalry's End	3 to 7	<input type="checkbox"/>	5-23	Cairn of Shadows	5 to 9
<input type="checkbox"/>	3-24	The Golden Serpent	5 to 9	<input type="checkbox"/>	4-24	The Price of Friendship	5 to 9	<input type="checkbox"/>	5-24	Assault on the Wound	3 to 7
<input type="checkbox"/>	3-25	Storming the Diamond Gate	3 to 7	<input type="checkbox"/>	4-25	The Secrets Stones Keep	5 to 9	<input type="checkbox"/>	5-25	Vengeance at Sundered Crag	7 to 11
<input type="checkbox"/>	3-26	Portal of the Sacred Rune	7 to 11	<input type="checkbox"/>	4-26	The Waking Rune	7 to 11	<input type="checkbox"/>	5-99	The Paths We Choose	3 to 7
<input type="checkbox"/>	3-EX	The Cyphermage Dilemma	1 to 5	<input type="checkbox"/>	4-EX	Day of the Demon	3 to 7	<input type="checkbox"/>	5-SP	Siege of the Diamond City	1 to 15
<input type="checkbox"/>	3-SP	Blood Under Absalom	1 to 11	<input type="checkbox"/>	4-SP	Race for the Runecarved Key	1 to 12+				

Notes: "2-EX The Midnight Mauler", "3-EX The Cyphermage Dilemma", and "4-EX Day of the Demon" were reformatted as general release scenarios of the same name in the following season. Each is considered the same for purposes of played events. Adventures with only tier 1-2 and a round "O" checkbox can be played repeatedly, with different 1st level characters each time.

Pathfinder Society Adventure Checklist (Feb 2016)

Player: _____

PFS #: _____

Other Pathfinder Adventures

Introductory Adventures Levels

- Int1 Intro: In Service to Lore 1
- Int2 Intro: To Delve the Dungeon Deep (retired) 1
- Int3 Intro: A Vision of Betrayal (retired) 1

Quests Levels

- PQ01 Quest: Ambush in Absalom 1 to 5
- PQ02 Quest: The Silverhex Chronicles 1
- PQ03 Quest: Fane of Fangs 1
- PQ04 Quest: Phantom Phenomena 1
- PQ05 Quest: Goblin Attack! 1
- PQ06 KQ Quest: The Urge to Evolve 3 to 7

Pathfinder Online: Thornkeep Levels

- PFO1 TK 1: The Accursed Halls 1 to 2
- PFO2 TK 2: The Forgotten Laboratory 2 to 4
- PFO3 TK 3: The Enigma Vaults 3 to 5
- PFO4 TK 4: The Dark Menagerie 5 to 7
- PFO5 TK 5: Sanctum of a Lost Age 6 to 8

Bonekeep Levels

- 4-00 Bonekeep 1: The Silent Grave 3 to 7
- 5-00 Bonekeep 2: Maze of the Mind Slave 3 to 7
- SP03 Bonekeep 3: The Wakening Tomb 5 to 9

S6 - Year of the Sky Key

Levels

- 6-00 Legacy of the Stonelords 1 to 11
- 6-01 Trial by Machine 1 to 5
- 6-02 The Silver Mount Collection 3 to 7
- 6-03 The Technic Siege 5 to 9
- 6-04 Beacon Below 7 to 11
- 6-05 Slave Ships of Absalom 1 to 5
- 6-06 Hall of the Flesh Eaters 1 to 5
- 6-07 Valley of the Veiled Flame 5 to 9
- 6-08 The Segang Expedition 1 to 5
- 6-09 By Way of Bloodcove 3 to 7
- 6-10 The Wounded Wisp 1 to 2
- 6-11 The Slave Master's Mirror 3 to 7
- 6-12 On Sharrowsmith's Trail 1 to 5
- 6-13 Of Kirin and Kraken 7 to 11
- 6-14 Kaava Quarry 1 to 5
- 6-15 The Overflow Archives 1 to 5
- 6-16 The Golden Guardian 1 to 5
- 6-17 Fires of Karamoss 5 to 9
- 6-18 From Under Ice 1 to 5
- 6-19 Test of Tar Kuata 3 to 7
- 6-20 Returned to the Sky 7 to 11
- 6-21 Tapestry's Toil 5 to 9
- 6-22 Out of Anarchy 1 to 5
- 6-23 The Darkest Abduction 7 to 11
- 6-97 Siege of Serpents 1 to 11
- 6-98 Serpents Rise 7
- 6-99 True Dragons of Absalom 4

S7 - Year of the Serpent

Levels

- 7-00 The Sky Key Solution 1 to 11
- 7-01 Between the Lines 1 to 5
- 7-02 Six Seconds to Midnight 3 to 7
- 7-03 The Bronze House Reprisal 5 to 9
- 7-04 The Ironbound Schism 7 to 11
- 7-05 School of Spirits 1 to 5
- 7-06 The Lost Legacy 3 to 7
- 7-07 Trouble in Tamran 1 to 5
- 7-08 Karma Reclaimed 3 to 7
- 7-09 The Blakros Connection 5 to 9
- 7-10 The Consortium Compact 1 to 2
- 7-11 Ancient's Anguish 7 to 11
- 7-12 The Twisted Circle 1 to 5
- 7-13 Captive in Crystal 5 to 9
- 7-14 Let Bygones Be 1 to 5
- 7-15 The Deepmarket Deception 3 to 7
- 7-16 Lost Colony of Taldor 1 to 5
- 7-17 Thralls of the Shattered God 5 to 9
- 7-18 The Infernal Inheritance 1 to 5

Adventure Paths

Levels

Levels

Levels

Rise of the Runelords Anniversary

- AP01 Burnt Offerings 3 to 5
- AP02 Skinsaw Murders 4 to 6
- AP03 The Hook Mountain Massacres 8 to 10
- AP04 Fortress of the Stone Giants 12 to 14
- AP05 Sins of the Saviors 14 to 16
- AP06 Spires of Xin-Shalast 16 to 18

Carrion Crown

- AP43 The Haunting of Harrowstone 2 to 4
- AP44 Trial of the Beast 6 to 8
- AP45 Broken Moon 7 to 9
- AP46 Wake of the Watcher 9 to 11
- AP47 Ashes at Dawn 11 to 13
- AP48 Shadows of Gallowspire 13 to 15

Jade Regent

- AP49 The Brinewall Legacy 2 to 4
- AP50 Night of Frozen Shadows 5 to 7
- AP51 The Hungry Storm 8 to 10
- AP52 Forest of Spirits 10 to 12
- AP53 Tide of Honor 11 to 13
- AP54 The Empty Throne 14 to 16

Modules

Levels

- M004 Master of the Fallen Fortress 1 to 2
- M005 We Be Goblins! 1
- M006 Dawn of the Scarlet Sun 4 to 6
- M007 We Be Goblins Too! 3
- M008 Risen from the Sands 2 to 4
- M009 We Be Goblins Free! 4
- M20 Crypt of the Everflame 1 to 2
- M21 Carrion Hill 4 to 6
- M22 Masks of the Living God 2 to 4
- M23 Realm of the Fellnight Queen 6 to 8
- M24 City of Golden Death 4 to 6
- M25 From Shore to Sea 5 to 7
- M26 Curse of the Riven Sky 9 to 11
- M27 Witchwar Legacy 16 to 18
- M28 The Godsmouth Heresy 1 to 2
- M29 Cult of the Ebon Destroyers 7 to 9
- M30 Tomb of the Iron Medusa 13 to 15
- M31 Academy of Secrets 12 to 14
- M32 The Harrowing 8 to 10

Skull & Shackles

- AP55 The Wormwood Mutiny 2 to 4
- AP56 Raiders of the Fever Sea 7 to 9
- AP57 Tempest Rising 6 to 8
- AP58 Island of Empty Eyes 9 to 11
- AP59 The Price of Infamy 11 to 13
- AP60 From Hell's Heart 13 to 15

Shattered Star

- AP61 Shards of Sin 3 to 5
- AP62 Curse of the Lady's Light 6 to 8
- AP63 The Asylum Stone 9 to 11
- AP64 Beyond the Doomsday Door 11 to 13
- AP65 Into the Nightmare Rift 13 to 15
- AP66 The Dead Heart of Xin 16 to 18

Reign of Winter

- AP67 The Snows of Summer 1 to 2
- AP68 The Shackled Hut 5 to 7
- AP69 Maiden, Mother, Crone 8 to 10
- AP70 The Frozen Stars 11 to 13
- AP71 Rasputin Must Die! 13 to 15
- AP72 The Witch Queen's Revenge 15 to 17

Mummy's Mask

- AP79 The Half-Dead City 1 to 2
- AP80 Empty Graves 4 to 6
- AP81 Shifting Sands 6 to 8
- AP82 Secrets of the Sphinx 9 to 11
- AP83 The Slave Trenches of Hakotep 12 to 14
- AP84 Pyramid of the Sky Pharaoh 14 to 16

Iron Gods

- AP85 Fires of Creation 1 to 2
- AP86 Lords of Rust 3 to 5
- AP87 The Choking Tower 6 to 8
- AP88 Valley of the Brain Collectors 9 to 11
- AP89 Palace of Fallen Stars 12 to 14
- AP90 The Divinity Drive 14 to 16

Giantslayer

- AP91 Battle of Bloodmarch Hill 1 to 2
- AP92 The Hill Giant's Pledge 3 to 5
- AP93 Forge of the Giant God 6 to 8
- AP94 Ice Tomb of the Giant Queen 9 to 11
- AP95 Anvil of Fire 12 to 14
- AP96 Shadow of the Storm Tyrant 14 to 16

Emerald Spire Super Dungeon

Levels

- M45A ES 1: Tower Ruins 1 to 2
- M45B ES 2: Cellars 1 to 3
- M45C ES 3: Splinterden 2 to 4
- M45D ES 4: Godhome 3 to 5
- M45E ES 5: Drowned Level 3 to 5
- M45F ES 6: Clockwork Maze 4 to 6
- M45G ES 7: Shrine of Awakener 5 to 7
- M45H ES 8: Circle of Vissk-Thar 6 to 8
- M45I ES 9: Spire Axis 7 to 9
- M45J ES 10: Magma Vault 8 to 10
- M45K ES 11: Tomb of Yarrix 8 to 10
- M45L ES 12: Automaton Forge 9 to 11
- M45M ES 13: Pleasure Gardens 9 to 11
- M45N ES 14: Throne of Azlant 10 to 12
- M45O ES 15: Order and Chaos 10 to 12
- M45P ES 16: Emerald Root 11 to 13
- M46A Plunder & Peril Pt 1: Rum Punch 3 to 5
- M46B Plunder & Peril Pt 2: Dangerous Waters 4 to 6
- M46C Plunder & Peril Pt 3: Black Coral Cove 5 to 7

Note: Adventures with only tier 1 or tier 1-2 and a round "O" checkbox can be played repeatedly, with different 1st level characters each time.