

## VALLEY OF THE VALOROUS

### **Moving the altar:**

Determining a suitable spot to position the altar requires a successful DC 22 Knowledge (engineering or geography) check (DC 25 in Subtier 10–11).

Success locates a raised plot of land that can both support the altar and keep it from the lava's destructive path.

(+2/-2)

### **Getting the hiracapaths to vacate the valley:**

Once one of these options has been chosen, it cannot be chosen a second time

**Etiquette:** With a successful DC 27 Knowledge (religion) check, a PC can approach the monument and perform a simple ceremony to appease Yamatsumi.

The ritual causes the hiracapaths to recognize the PCs as allies, and if the PCs appeal to the creatures in Celestial, they vacate the valley.

(+3/-2)

**Magical Manipulation:** Spells that control or convince these creatures to leave the valley can be used, keeping in mind any HD restriction and the hiracapath's applicable saving throw.

(+1/-2)

**Petitioning:** A PC speaking Celestial can convince these noble creatures to vacate the valley with a successful DC 27 Diplomacy check. Any PC brandishing the holy symbol of a good-aligned deity receives a +4 circumstance bonus on their check.

(+3/-2)

**Spooking:** A PC can frighten the hiracapaths enough to flee the valley with a successful DC 27 Intimidate check.

(+2/-2)

**Yamatsumi** is the Tian-Min god of winter, mountains, and volcanoes. His holy symbol is an erupting, snow-capped volcano.