

## **FLOWCHART**

### **DO INTRO'**

Drandle Dreng's talk - **page 4**

Have characters get more info' by seeing:

- Gaspar Desime - **page 5** ROLEPLAY (have time)
- Guaril Karela - **page 5** roleplay

Narrate trip to LOGAS - **page 6**

Roleplay the meeting with Kazrin (sound of trebuchet firing etc.)

And introduce the people in the caravan:

Kazrin - Varisian male - who will be a guard ; Alik - Varisian female - the other guard ; Jandri - Varisian male - the driver (and her horse Anka) ; Camon the male halfling passenger

And the goods etc. in the caravan - **page 7**

ROADSIDE AMBUSH - **page 8**

Draw map - **page 9**

After the fight: the PCs can follow the tracks etc. to the graveyard—

*can secure caravan (**page 9**) for 2nd pp*

—Where they meet FEREN

GRAVEYARD encounter - possible fight - **page 10**

They then follow tracks to the lair - **page 11**

C1 - a TRAP and two exploding Skeletons

**CHECK TO SEE IF NPCs in C2 & C5 HEAR FIGHT AND PREP' DEFENSES**

can go to C2 or C4

C2 (and C3) - if Darak ready (see C1), he is on altar to get +1 from height

Darak & 2 Hobgoblins

IF DARAK WOUNDED (down to 10 HP) he flees to C5

**CHECK TO SEE IF NPC in C5 HEARS FIGHT AND PREP' DEFENSES**

C4 - Haunt (see on who it works etc.)

C5 - see if Telda aware (see C1 & C2) and thus prepped (if Darak with her)

[she can heal Darak w. scroll]

To have 3 rounds to cast armor of bones, shield of faith, false life

Obscuring Mist

Summon Monster (Human Skeleton - stats of 1st encounter)

then Cause Fear or Animate Dead or Inflict Moderate Wounds (that does 1 bleed)

### **AWARD PPs**

#### **#3–23: The Goblinblood Dead**

*Primary:* The PCs defeat the hobgoblins in Telda's lair then return to the Sczarni caravan.

*Secondary:* The PCs guarantee the safety of the Sczarni caravan by ensuring Camon and Jandri survive the initial ambush in Act 1 and one of the following: ensuring that both Alik and Kazrin also

survive the ambush **or** securing the caravan campsite by setting the defensive traps correctly (see the Sczarni faction mission **page 9**).