

Aid Tokens (1-2)

Aid Name	Effect	Bonus	To Boost	Boost Effect
Allied Offense	Increase the damage dealt by one attack. In addition, after the attack, anyone attacking the target is considered to be flanking it until the beginning of the attacker's next turn.	+1d8 damage	Succeed at an attack roll against DC Average	Additional +1d8 damage
Burst of Healing	A Pathfinder agent heals all of the PCs for HP.	1d6 healing	Expend one use of channel positive energy or cast one spell with the healing descriptor with a spell level greater than or equal to your APL/2, rounded up. A PC must cast this spell, not simply activate a wand or scroll.	Additional +2d6 healing
Timely Inspiration	A Pathfinder agent provides the effects of a bard's inspire courage bardic performance for 3 rounds.	+1 competence bonus to weapon attack and damage rolls. +1 morale to saves vs charm & fear	Expend 3 rounds of bardic performance or similar ability.	Additional +1 to inspire courage effect.
Provide Knowledge	Gain the benefits of a Knowledge skill check or Spellcraft skill check used to identify a magical item.	None – must be boosted to use.	Succeed at a Knowledge check of your choice, or Spellcraft, the result of the check (Easy, Average or Hard) & type should be noted. BOOST INFO: _____ _____	Gain the knowledge or spellcraft results of the DC noted by the boost.
Provide Spellcasting	Gain the benefits of a spell cast by an ally as listed on the Aid Token.	None – must be boosted to use.	Cast one of the following spells and note your PC's name and caster level on the Aid Token: <i>lesser resto-ration, neutralize poison, remove curse, or remove disease</i> . Only these spells may be granted. Expending resources that produce the effects of these spells, such as a paladin's mercy class feature, may also grant these benefits. BOOST INFO: _____ _____	Gain the benefits of the noted spell.

Aid Tokens (3-4)

Aid Name	Effect	Bonus	To Boost	Boost Effect
Allied Offense	Increase the damage dealt by one attack. In addition, after the attack, anyone attacking the target is considered to be flanking it until the beginning of the attacker's next turn.	+1d8 damage	Succeed at an attack roll against DC Average	Additional +1d8 damage
Burst of Healing	A Pathfinder agent heals all of the PCs for HP.	1d6 healing	Expend one use of channel positive energy or cast one spell with the healing descriptor with a spell level greater than or equal to your APL/2, rounded up. A PC must cast this spell, not simply activate a wand or scroll.	Additional +2d6 healing
Timely Inspiration	A Pathfinder agent provides the effects of a bard's inspire courage bardic performance for 3 rounds.	+1 competence bonus to weapon attack and damage rolls. +1 morale to saves vs charm & fear	Expend 3 rounds of bardic performance or similar ability.	Additional +1 to inspire courage effect.
Provide Knowledge	Gain the benefits of a Knowledge skill check or Spellcraft skill check used to identify a magical item.	None – must be boosted to use.	Succeed at a Knowledge check of your choice, or Spellcraft, the result of the check (Easy, Average or Hard) & type should be noted. BOOST INFO: _____ _____	Gain the knowledge or spellcraft results of the DC noted by the boost.
Provide Spellcasting	Gain the benefits of a spell cast by an ally as listed on the Aid Token.	None – must be boosted to use.	Cast one of the following spells and note your PC's name and caster level on the Aid Token: <i>lesser resto-ration, neutralize poison, remove curse, or remove disease</i> . Only these spells may be granted. Expending resources that produce the effects of these spells, such as a paladin's mercy class feature, may also grant these benefits. BOOST INFO: _____ _____	Gain the benefits of the noted spell.

Aid Tokens (5-6)

Aid Name	Effect	Bonus	To Boost	Boost Effect
Allied Offense	Increase the damage dealt by one attack. In addition, after the attack, anyone attacking the target is considered to be flanking it until the beginning of the attacker's next turn.	+2d8 damage	Succeed at an attack roll against DC Average	Additional +1d8 damage
Burst of Healing	A Pathfinder agent heals all of the PCs for HP.	3d6 healing	Expend one use of channel positive energy or cast one spell with the healing descriptor with a spell level greater than or equal to your APL/2, rounded up. A PC must cast this spell, not simply activate a wand or scroll.	Additional +2d6 healing
Timely Inspiration	A Pathfinder agent provides the effects of a bard's inspire courage bardic performance for 3 rounds.	+2 competence bonus to weapon attack and damage rolls. +2 morale to saves vs charm & fear	Expend 3 rounds of bardic performance or similar ability.	Additional +1 to inspire courage effect.
Provide Knowledge	Gain the benefits of a Knowledge skill check or Spellcraft skill check used to identify a magical item.	None – must be boosted to use.	Succeed at a Knowledge check of your choice, or Spellcraft, the result of the check (Easy, Average or Hard) & type should be noted. BOOST INFO: _____ _____	Gain the knowledge or spellcraft results of the DC noted by the boost.
Provide Spellcasting	Gain the benefits of a spell cast by an ally as listed on the Aid Token.	None – must be boosted to use.	Cast one of the following spells and note your PC's name and caster level on the Aid Token: <i>lesser resto-ration, neutralize poison, remove curse, or remove disease</i> . Only these spells may be granted. Expending resources that produce the effects of these spells, such as a paladin's mercy class feature, may also grant these benefits. BOOST INFO: _____ _____	Gain the benefits of the noted spell.

Aid Tokens (7-8)

Aid Name	Effect	Bonus	To Boost	Boost Effect
Allied Offense	Increase the damage dealt by one attack. In addition, after the attack, anyone attacking the target is considered to be flanking it until the beginning of the attacker's next turn.	+2d8 damage	Succeed at an attack roll against DC Average	Additional +1d8 damage
Burst of Healing	A Pathfinder agent heals all of the PCs for HP.	3d6 healing	Expend one use of channel positive energy or cast one spell with the healing descriptor with a spell level greater than or equal to your APL/2, rounded up. A PC must cast this spell, not simply activate a wand or scroll.	Additional +2d6 healing
Timely Inspiration	A Pathfinder agent provides the effects of a bard's inspire courage bardic performance for 3 rounds.	+2 competence bonus to weapon attack and damage rolls. +2 morale to saves vs charm & fear	Expend 3 rounds of bardic performance or similar ability.	Additional +1 to inspire courage effect.
Provide Knowledge	Gain the benefits of a Knowledge skill check or Spellcraft skill check used to identify a magical item.	None – must be boosted to use.	Succeed at a Knowledge check of your choice, or Spellcraft, the result of the check (Easy, Average or Hard) & type should be noted. BOOST INFO: _____ _____	Gain the knowledge or spellcraft results of the DC noted by the boost.
Provide Spellcasting	Gain the benefits of a spell cast by an ally as listed on the Aid Token.	None – must be boosted to use.	Cast one of the following spells and note your PC's name and caster level on the Aid Token: <i>lesser resto-ration, neutralize poison, remove curse, or remove disease</i> . Only these spells may be granted. Expending resources that produce the effects of these spells, such as a paladin's mercy class feature, may also grant these benefits. BOOST INFO: _____ _____	Gain the benefits of the noted spell.

Aid Tokens (10-11)

Aid Name	Effect	Bonus	To Boost	Boost Effect
Allied Offense	Increase the damage dealt by one attack. In addition, after the attack, anyone attacking the target is considered to be flanking it until the beginning of the attacker's next turn.	+3d8 damage	Succeed at an attack roll against DC Average	Additional +1d8 damage
Burst of Healing	A Pathfinder agent heals all of the PCs for HP.	5d6 healing	Expend one use of channel positive energy or cast one spell with the healing descriptor with a spell level greater than or equal to your APL/2, rounded up. A PC must cast this spell, not simply activate a wand or scroll.	Additional +2d6 healing
Timely Inspiration	A Pathfinder agent provides the effects of a bard's inspire courage bardic performance for 3 rounds.	+3 competence bonus to weapon attack and damage rolls. +3 morale to saves vs charm & fear	Expend 3 rounds of bardic performance or similar ability.	Additional +1 to inspire courage effect.
Provide Knowledge	Gain the benefits of a Knowledge skill check or Spellcraft skill check used to identify a magical item.	None – must be boosted to use.	Succeed at a Knowledge check of your choice, or Spellcraft, the result of the check (Easy, Average or Hard) & type should be noted. BOOST INFO: _____ _____	Gain the knowledge or spellcraft results of the DC noted by the boost.
Provide Spellcasting	Gain the benefits of a spell cast by an ally as listed on the Aid Token.	None – must be boosted to use.	Cast one of the following spells and note your PC's name and caster level on the Aid Token: <i>lesser resto-ration, neutralize poison, remove curse, or remove disease</i> . Only these spells may be granted. Expending resources that produce the effects of these spells, such as a paladin's mercy class feature, may also grant these benefits. BOOST INFO: _____ _____	Gain the benefits of the noted spell.