PFS #9-00 Assault on Absalom

**Handout #1 - Mission List**

Each group can attempt the following seven missions in any order.

Players can choose a faction’s mission even if the table doesn’t have a member of that faction present.

The Type column provides a note about the mission’s content, hinting at what skills and abilities are useful.

Every mission has also tasks for combat-oriented characters.

|  |  |  |  |
| --- | --- | --- | --- |
| **Faction** | **Mission** | **Type** | **Completed** |
|  |  |  |  |
| Dark Archive | The Black Cipher | Puzzle | □ |
| Exchange | The Death Dealers’ Gambit | Intrigue | □ |
| Grand Lodge | Trouble at Fort Tempest | Scouting and speed | □ |
| Liberty's Edge | Chains of Injustice | Investigation | □ |
| Scarab Sages | The Rise of Gulgamodh | Ancient mystery | □ |
| Silver Crusade | Absence of Faith | Divine mystery | □ |
| Sovereign Court | A Noble Cause | Persuasion | □ |