

Starfinder Society – Retail Support

This program is designed to encourage players to reward retail locations that are providing space for Starfinder Society Roleplaying Guild players. Locations utilizing the program should advertise its presence to their clientele. We realize that each location is unique, and has an overriding right to determine what is best for their business, so participation in this program is not mandatory. In cases where the specifics of the program don't align well with the retail's procedures (for example, if they don't provide receipts, or they run daily tabs), the event coordinator should work with the retailer to best approximate the intent of the policy.

Game stores and other retail locations are an important part of the Starfinder Society community, and it's important to support them so that they continue to provide support for Starfinder Society play. Under this program, players can redeem receipts in exchange for modest benefits for the entire party. Redeeming a receipt simply involves showing it to the event coordinator, who marks the receipt to denote that it was used. A player can only use a receipt in this way on the day of the purchase, and only for an event at that venue. The receipt need not include Paizo products—any products the venue sells count as qualifying purchases. Players cannot acquire or redeem receipts during their own turn or during any player's encounter; otherwise, players can acquire and redeem receipts during play only when doing so does not significantly disrupt gameplay.

If the combined value of the receipts redeemed by players at the table exceeds \$10, all of the characters at the table receive the ongoing benefit described below, and each character chooses one of the single-use benefits described below. If the combined value exceeds \$50, you may use the enhanced version of the applicable benefits instead. (In countries that use currencies other than US Dollars, use approximate equivalents of \$10 and \$50; don't worry too much about figuring out the exact exchange rate.) The ongoing benefit lasts for up to 5 hours, and each character may use their chosen one-time benefit once in each scenario played during those 5 hours. Characters can only receive the benefits once during any 5-hour block. No matter how many receipts the players have, the table can never use the same benefit more than once during a game session; they can, however, gain both benefits during a session.

Ongoing Benefit (for all characters)

Harder to Kill: Reduce the number of Resolve Points required to stabilize by 1.

Enhanced Version: Reduce the number of Resolve Points required to stabilize by 2.

Single-Use Benefits (each character chooses one)

Cheaper Healing: Before the end of the session, you can use the benefit to reduce the Fame cost of purchases listed on the Basic Purchasing Plan boon* by 1 (minimum 0). Qualifying purchases include *dispel magic*, *lesser restoration*, *make whole*, *remove affliction*, *break enchantment*, *greater dispel magic*, *restoration*, *regenerate*, or *raise dead*. *Enhanced Version:* Reduce the cost above the cost by 2.

*(Starfinder Society Roleplaying Guild Guide page 27).

Recover from Wounds: Anytime you spend a Resolve Point to regain Stamina Points through resting, you can recover 2 points of ability damage.

Enhanced Version: Increase the amount of ability damage recovered to 4.

Bonus Wealth: If you do not use the subsidized healing benefits above, you can instead choose to roll twice and take the higher result when rolling a Day Job check.

Enhanced Version: You also increase the credits you earn from the Day Job result by 50%. This does not stack with other boons that apply to Day Job checks.

Starfinder Society – Promotional Boons

Promotional Bonus (Promotional Boon)

You have brought an accessory that displays your visible support to Paizo's organized play program. This grants you a skill bonus based on the faction your accessory promotes.

Prerequisites: Bring and display a qualifying faction pin to the game.

Benefit: Once per session, while wearing a Starfinder Society Roleplaying Guild Faction Pin matching the faction's champion boon your character currently has slotted, you may add 2 to any skill check. If you apply this benefit to one of your faction's favored skills, listed below, you instead roll 2d4 and add the result. For this roll you also treat the faction's favored skill as if you were trained, even if you don't have a rank in it.

- Acquisitives: Bluff and Profession
- Dataphiles: Computers and Engineering
- Exo-Guardians: Athletics and Intimidate
- Second Seekers (Luwazi Elsebo): Diplomacy and Perception
- Wayfinders: Life Science and Survival

Alternatively, once per scenario, while wearing a Pathfinder Society Roleplaying Guild Faction Pin, you may add 2d4 to a Culture skill check. For this roll you also treat Culture as if you were trained, even if you don't have a rank in it.

Promotional Convention Support (Promotional Boon)

You have brought an accessory that displays your visible support to Paizo's organized play program. This grants you a onetime boost of Hit Points during a scenario.

Prerequisites: Bring and display an authorized convention support item to the game.

Benefit: Once per session, as a standard action, you can heal a number of Hit Points depending on your Reputation Tier with All Factions. If your Reputation Tier is 0 or 1, you regain 1d8 Hit Points. If your Reputation Tier is 2 or 3, you instead regain 3d8 Hit Points. If your Reputation Tier is 4, you instead regain 6d8 Hit Points.

Special: You can only slot this boon if the scenario is being run at the convention associated with the authorized convention support item. For an item to be considered an authorized convention support item, it must have prior approval from the Organized Play team. Event organizers are encouraged to email organizedplay@paizo.com to verify the validity of convention items for this purpose.

Promotional Record Keeper (Promotional Boon)

You have brought an accessory that displays your visible support to Paizo's organized play program. This grants you the ability to reduce the Resolve Point cost for a Stamina rest or to improve a starship-related skill check.

Prerequisites: Bring and display a Starfinder Player Character Folio to the game.

Benefit: You can use this boon, once per session, in one of two ways. The first option is to reduce the Resolve Point cost of resting to regain Stamina by 1 (down to 0 RP). The second option is to reduce the DC of any single starship combat check (including a gunnery check) by 4; this decision must be made before making the check.

Promotional Reroll (Promotional Boon)

You have brought an accessory that displays your visible support to Paizo's organized play program. This grants you a onetime reroll during the session.

Prerequisites: Bring and display a qualifying t-shirt or messenger bag to the game.

Benefit: You can reroll a single d20 roll you make during the course of the scenario. You must follow all the reroll rules as listed on page 243 of the Starfinder Core Rulebook when using this reroll.

Special: When a player uses a free reroll, she may present her Paizo Organized Play membership card (available on their My Organized Play page) and receive an additional +1 for every GM nova she has earned, for a maximum of a +5. Note, this bonus applies to the higher result of the reroll, not just the second roll.

Promotional Service Award (Promotional Boon)

You have proven your dedication to Paizo's organized play program. This grants you the ability to swap out a boon during a scenario.

Prerequisites: Bring and display a qualifying campaign service award (i.e. campaign service coin or Wayfinder).

Benefit: You can reroll a single d20 roll you make during the course of the scenario. You must follow all the reroll rules as listed on page 243 of the Starfinder Core Rulebook when using this reroll.

Alternatively, once per session, by spending ten minutes (including as part of spending a Resolve Point to regain lost Stamina), you can swap out any one boon for another boon that occupies the same boon slot. You cannot use this ability to replace a slotted boon with a boon that uses up or take place during Downtime. You cannot use this ability if you've already used the reroll option provided by this boon.

Special: When a player uses a free reroll, she may present her Paizo Organized Play membership card (available on their My Organized Play page) and receive an additional +1 for every GM nova she has earned, for a maximum of a +5. Note, this bonus applies to the higher result of the reroll, not just the second roll.

This boon's second ability overrides the standard rule that once a boon is slotted it cannot be changed.