Pathfinder Society Adventure Checklist (September 2017)

Player / GM: PFS #:

īα		inder Society Advent	urc					-	PFS #:		
		nson 0/1	Lvls	Core		son 0/1	Lvls	Nom		Year of the Shadow Lodge	Lvls
	1 2	Silent Tide The Hydra's Fang Incident	1–5 1–5			Lyrics of Extinction Shipyard Rats	6–11 1–7			Year of the Shadow Lodge The Bloodcove Disguise	1–11 1–7
	3	Murder on the Silken Caravan	1-5			Cassomir's Locker	1-7			Rescue at Azlant Ridge	1-7
	4	The Frozen Fingers of Midnight	1-5			Sniper in the Deep	5–9			The Rebel's Ransom	5–9
	5 6	Mists of Mwangi Black Waters	1–5 1–5		32 33	Drow of the Darklands Pyramid Assault on the Kingdom of the Impossible	6–11 1–5			Shadows Fall on Absalom The First Heresy	7–11 5–9
	7	Among the Living	1-7	ᆸᆸ	34	Encounter at the Drowning Stones	6–11			Where Dark Things Sleep	5-9
	8	Slave Pits of Absalom	1–5			Voice in the Void	1–7		2-08	The Sarkorian Prophecy	7–11
	9	Eye of the Crocodile King (retired)	1–5 1–7			The Prisoner of Skull Hill	6–11 1–7			Beneath Forgotten Sands	5–9 7–11
H	10 11	Blood at Dralkard Manor (retired) The Third Riddle (retired)	1-7		37 38	The Beggar's Pearl No Plunder, No Pay	6-11			Fury of the Fiend The Penumbral Accords	7–11 1–5
		Stay of Execution (retired)	1–7	$\Box\Box$	39	The Citadel of Flame	1–5			Below the Silver Tarn	7–11
		The Prince of Augustana	1-5		40	Hall of Drunken Heroes	6-11			Murder on the Throaty Mermaid	1-5
		The Many Fortunes of Grandmaster Torch The Asmodeus Mirage (retired)	1–7 1–7		41 42	Crypt of Fools The Watcher of Ages	1–7 6–11			The Chasm of Screams Written in Blood	7–11 1–5
		To Scale the Dragon	5-9		43	The Pallid Plague	1-7			The Flesh Collector	7–11
	17	Perils of the Pirate Pact	1–7		44	Terror at Whistledown	6–11		2-17	Exiles of Winter	1–5
	18	The Trouble with Secrets (retired)	5–9 1–7		45	Delirium's Tangle	1–5 1–5			The Forbidden Furnace of Forgotten Koor	7–11 1–5
	19 20	Skeleton Moon (retired) King Xeros of Old Azlant	6–11		47 48	The Darkest Vengeance Rules of the Swift	1-5 1-7			Keep of the Huscarl King Wrath of the Accursed	7–11
		The Eternal Obelisk (retired)	5–9	$\Box\Box$	49	Among the Dead	1–7			The Dalsine Affair	1–7
		Fingerprints of the Fiend	6-11			Fortune's Blight	5-9			At Shadow's Door	1-7
		Tide of Morning Decline of Glory	1–5 1–7			The Shadow Gambit The Twofold Demise	1–7 1–7			Web of Corruption You Only Die Twice	1–7 5–9
	25	Hands of the Muted God (retired)	5–9			The Faithless Dead	6-11			The Mantis's Prey	7–11
		Lost at Bitter End	6–11			The Infernal Vault	1–7			The Midnight Mauler (retired)	1–7
		Our Lady of Silver	5–9			The Jester's Fraud	5–9				
Core Norm		- Year of the Ruby Phoenix	Lvls	Core Norm		Year of the Risen Rune	Lvls	Norm Norm		Year of the Demon	Lvls
		Blood Under Absalom The Frostfur Captives	1–11 1–5			Race for the Runecarved Key Rise of the Goblin Guild	1–12+ 1–5			Siege of the Diamond City The Glass River Rescue	1–15 1–5
		Sewer Dragons of Absalom	3–7			In Wrath's Shadow	3–7			The Wardstone Patrol	3–7
		The Ghenett Manor Gauntlet	5–9			The Golemworks Incident	5–9			The Hellknight's Feast	5–9
		The Kortos Envoy	7–11 1–5			King of the Storval Stairs	7–11 3–7			The Stolen Heir	1–5 7–11
		 Tide of Twilight Song of the Sea Witch 	1-5 3-7			The Sanos Abduction The Green Market	3-7 5-9			The Elven Entanglement You Have What You Hold	7–11 3–7
	3-07	Echoes of the Overwatched	1–5	$\Box\Box$	4-07	Severing Ties	1–5		5-07	Port Godless	5–9
		Among the Gods	3–7			The Cultist's Kiss	7-11	<u>00</u>		The Confirmation	1-2
		The Edge of Heaven The Immortal Conundrum	1–5 5–9			The Blakros Matrimony Feast of Sigils	3–7 7–11			The Traitor's Lodge Where Mammoths Dare Not Tread	3–7 7–11
		On Hostile Waters	1–5			The Disappeared	1-5			Library of the Lion	1-5
	3-12	The Dog Pharaoh's Tomb	5–9		4-12	The Refuge of Time	7–11		5-12	A Bitter Bargain	1–5
		Defenders of Nesting Swallow	1-5			Fortress of the Nail	5-9			Weapon in the Rift	5-9
		Snakes in the Fold The Haunting of Hinojai	5–9 5–9			My Enemy's Enemy The Cyphermage Dilemma	3–7 1–5			Day of the Demon Race to Seeker's Folly	3–7 1–5
	3-16	The Midnight Mauler	3–7			The Fabric of Reality	5-9	$\Box\Box$		Sanctum of the Sages	3–7
		Red Harvest	7–11			Tower of the Ironwood Watch	5-9			Fate of the Fiend	7-11
		The God's Market Gamble The Icebound Outpost	1–5 1–5			The Veteran's Vault The Night March of Kalkamedes	1–5 1–5			The Stranger Within The Horn of Aroden	5–9 1–5
		The Sundered Path	7–11			Words of the Ancients	7–11			The Sealed Gate	7–11
		The Temple of Empyreal Enlightenment				Way of the Kirin	3–7			The Merchant's Wake	1-5
		Pagoda of the Rat The Goblinblood Dead	7–11 1–5			Halls of Dwarven Lore Rivalry's End	5–9 3–7			Scars of the Third Crusade Cairn of Shadows	1–5 5–9
		The Golden Serpent	1-5 5-9			The Price of Friendship	5–9			Assault on the Wound	3–3
		Storming the Diamond Gate	3–7		4-25	The Secrets Stones Keep	5–9		5-25	Vengeance at Sundered Crag	7–11
		Portal of the Sacred Rune	7–11	믿므		The Waking Rune	7-11			The Paths We Choose	3-7
		The Cyphermage Dilemma (retired)	1-5			Day of the Demon (retired)	3–7			Bonekeep 1: The Silent Grave	3–7
		- Year of the Sky Key	Lvls 1–11			Year of the Serpent The Sky Key Solution	Lvls 1–11			• Year of the Stolen Storm The Cosmic Captive	Lvls 1–11
	6-00	. Trial by Machine	1-11	ᆸᆸ		Between the Lines	1-11	ᆸᆸ		Portent's Peril	1-11
		The Silver Mount Collection	3–7			Six Seconds to Midnight	3–7			Ward Asunder	3–7
		The Technic Siege Beacon Below	5–9 7–11			The Bronze House Reprisal The Ironbound Schism	5–9 7–11			Captives of Toil Wardens of Sulfur Gulch	5–9 7–11
		Slave Ships of Absalom	1-5	ᆸᆸ		School of Spirits	1-5	ᆸᆸ		Ungrounded but Unbroken	1-5
	6-06	Hall of the Flesh Eaters	1–5		7-06	The Lost Legacy	3–7			Reaping What We Sow	1–5
		Valley of the Veiled Flame	5-9			Trouble in Tamran	1-5			From the Tome of Righteous Repose	3-7
		 The Segang Expedition By Way of Bloodcove 	1–5 3–7			Karma Reclaimed The Blakros Connection	3–7 5–9			The Sandstorm Prophecy The Cindersworn Pact	1–5 5–9
00		The Wounded Wisp	1-2			The Consortium Compact	1-2			Secrets of the Endless Sky	1–5
		The Slave Master's Mirror	3–7			Ancient's Anguish	7–11			Cleansed With Fire	5-9
		On Sharrowsmith's Trail Of Kirin and Kraken	1–5 7–11			The Twisted Circle Captive in Crystal	1–5 5–9			Caught in the Eclipse What Sleeps in Stone	3–7 7–11
		Kaava Quarry	1-5	ᆸᆸ		Let Bygones Be	1-5			To Seal the Shadow	1-5
	6-15	The Overflow Archives	1–5		7-15	The Deepmarket Deception	3–7	$\Box\Box$	8-15	Hrethnar's Throne	5–9
		The Golden Guardian	1-5			Lost Colony of Taldor	1-5			House of Harmonious Wisdom (Quest)	1-5
		Fires of Karamoss From Under Ice	5–9 1–5			Thralls of the Shattered God The Infernal Inheritance	5–9 1–5			Refugees of the Weary Sky Blazing Dangerous Trails	7–11 1–5
	6-19	Test of Tar Kuata	3–7			Labyrinth of Hungry Ghosts	3–7	$\Box\Box$		Treacherous Waves	3–7
		Returned to Sky	7-11			The Sun Orchid Scheme	1-5			Torrent's Last Will	7-11
		Tapestry's Toil Out of Anarchy	5–9 1–5			Bid for Alabastrine Abducted in Aether	1–5 7–11			Agents of the Eye Wrath of the Fleshwarped Queen	1–5 1–5
		The Darkest Abduction	7–11	ᆸᆸ		Dead Man's Debt	1-5	ᆸᆸ		Graves of Crystalmaw Pass	1-5 3-7
	6-97	Siege of Serpents	1–11		7-25	Orders from the Gate	5–9		8-24	Raid on the Cloudborne Keep	5–9
		Serpents Rise	P7			Beyond Azlant Ridge	3–7			The Solstice Scar (Version A) Through Maelstrom Rift	<u>1–11</u> P6
	0-95	True Dragons of Absalom	P4			Ageless Ambitions	7–11				
		Bonekeep 2: Maze of the Mind Slave	3–7		7-98	Serpent's Ire	P8		7-EX	Bonekeep 3: The Wakening Tomb	5–9

Notes: 2-EX, 3-EX, and 4-EX were special scenarios and reformatted as general release scenarios of the same name in the following season. Each is considered the same for purposes of played events, but only the later version is legal for PFS play once published. Adventures with only tier 1 or tier 1-2 and a round "O" checkbox can be played repeatedly, with different 1st level characters each time.

Pathfinder Society Adventure Checklist (September 2017)

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Core Norm	S9 - Year of Faction's Favor	Lvls	Core	Seeker Tier Adventures	Lvls	Core Norm	Quests	Lvls
	9-00 Assault on Absalom	1–11		46 Requiem for the Red Raven	12		PQ01 Quest: Ambush in Absalom	1–5
	9-01 The Cost of Enlightenment	1–5	$\Box\Box$	54 The Maze of the Open Road	12	00	PQ02 Quest: The Silverhex Chronicles	1
$\Box\Box$	9-02 A Case of Missing Persons	3–7	$\Box\Box$	2-05 Red Revolution	12	00	PQ03 Quest: Fane of Fangs	1
$\Box\Box$	9-03 On the Border of War	5–9		2-22 Nothing Ventured, Nothing Gained	12	00	PQ04 Quest: Phantom Phenomena	1
$\Box\Box$			$\Box\Box$	7-20 First Taste of Eternity	12–15	00	PQ05 Quest: Honor's Echo	1
$\Box\Box$			$\Box\Box$	7-26 All the Gods Beyond	12–15	00	PQGA Quest: Goblin Attack!	1
$\Box\Box$			$\Box\Box$	7-29 Serpents Fall	12–15			
$\Box\Box$			$\Box\Box$	8-25 Unleashing the Untouchable	12–15	Core Norm	Other Pathfinder Adventures	Lvls
$\Box\Box$			n F			00	Int1 Intro: In Service to Lore	1
$\Box\Box$			Core Norm	Pathfinder Online	Lvls	0	Int2 Intro: To Delve the Dungeon Deep (retired)	1
				PFO1 Thornkeep 1: The Accursed Halls	1–2	0	Int3 Intro: A Vision of Betrayal (retired)	1
				PFO2 Thornkeep 2: The Forgotten Laboratory	2–4		SP1 Betrayal in Absalom (Ver 1)	
				PFO3 Thornkeep 3: The Enigma Vaults	3–5		SP2 Betrayal in Absalom (Ver 2)	
				PFO4 Thornkeep 4: The Dark Menagerie	5–7		PQKQ Kobold Quarterly: The Urge to Evolve	3–7
				PFO5 Thornkeep 5: Sanctum of a Lost Age	6–8		5-SQ Comic Store Invasion Special	
e E Q	Modules	Lvls	No II		Lvls	No m	Emerald Spire Superdungeon	Lvls
<u>82</u> 00	M004 Master of the Fallen Fortress	1-2		M37 The Moonscar	15-17	<u>82</u> 00	M45A Emerald Spire 1: Tower Ruins	1-2
00	M004 Master of the Fallen Fortress	1-2	00	M38 Murder's Mark	1-2		M458 Emerald Spire 2: Cellars	1-2
	M006 Dawn of the Scarlet Sun	4–6		M39 Broken Chains	5-7		M456 Emerald Spire 2: Cellars M45C Emerald Spire 3: Splinterden	1-5 2-4
	M007 We Be Goblins Too!	4-0 3		M40 Fangwood Keep	3-5		M450 Emerald Spire 4: Godhome	2-4 3-5
	M007 We be Gobin's root	2–4		M41 Doom Comes to Dustpawn			M45E Emerald Spire 5: Drowned Level	3-5 3-5
	M009 We Be Goblins Free!	2-4 4		M41 Doom comes to Dustpawn M42A The Dragon's Demand 1	8–10 1–3		M45F Emerald Spire 6: Clockwork Maze	3-5 4-6
				M42A The Dragon's Demand 1 M42B The Dragon's Demand 2	1-5 2-4			
00	M010 We B4 Goblins!	1 1–2		M420 The Dragon's Demand 2 M42C The Dragon's Demand 3	24 35		M45G Emerald Spire 7: Shrine of Awakener M45H Emerald Spire 8: Circle of Vissk-Thar	
	M20 Crypt of the Everflame M21 Carrion Hill	4–6		M420 The Dragon's Demand Bonus Chronicle	3-3 1-7		•	6–8 7–9
		4–0 2–4		M42D The Dragon's Demand Bonds Chromicle M43A Wardens of the Reborn Forge 1	11-13		M45I Emerald Spire 9: Spire Axis M45J Emerald Spire 10: Magma Vault	7–9 8–10
	M22 Masks of the Living God	24 68		M43A Wardens of the Reborn Forge 2	11-15		M455 Emerald Spire 10. Magna Vault M45K Emerald Spire 11: Tomb of Yarrix	8–10 8–10
	M23 Realm of the Fellnight Queen M24 City of Golden Death	0-8 4-6		M43D Wardens of the Reborn Forge 3	12-14		M45k Emerald Spire 11. Tomb of Farry M45L Emerald Spire 12: Automaton Forge	8–10 9–11
	M25 From Shore to Sea	4-0 5-7		M430 Wardens of the Reborn Forge 4	13-15		M450 Emerald Spire 12: Automaton Porge	9–11 9–11
	M26 Curse of the Riven Sky	9–11		M44A Tears at Bitter Manor 1	5-7		M45M Emerald Spire 13: Pleasure Gardens M45N Emerald Spire 14: Throne of Azlant	10–12
	M27 Witchwar Legacy	9-11 16-18		M44B Tears at Bitter Manor 2	5-7 6-8		M450 Emerald Spire 15: Order and Chaos	10-12
	M28 The Godsmouth Heresy	10-18		M44D Tears at Bitter Manor 2 M46A Plunder & Peril 1: Rum Punch	0-0 3-5		M450 Emerald Spire 15: Order and Chaos M45P Emerald Spire 16: Emerald Root	10-12
	M29 Cult of the Ebon Destroyers	1-2 7-9		M468 Plunder & Peril 2: Dangerous Waters	3-3 4-6		M45F Emerald Spire 10. Emerald Root	4–6
	M30 Tomb of the Iron Medusa	7 -9 13-15		M460 Plunder & Peril 2: Dangerous Waters	4-0 5-7		M51A Ire of the Storm 1 - The Deluge	4–0 1–2
	M31 Academy of Secrets	12-14		M400 Pluider & Perri S. Black Coral Cove M47 Daughters of Fury	1		M51B Ire of the Storm 2 - Beyond the Colony	2-4
	M32 The Harrowing	8–10		M48A Feast of Dust 1	10–12		M51C Ire of the Storm 3 - The Sky Tempest Temple	2-4 3-5
	M33 Feast of Ravenmoor	8–10 2–4		M48B Feast of Dust 2	11-13		M51D Ire of the Storm - Bonus Chronicle	3-5 4-6
	M34 Ruby Phoenix Tournament	10-12		M48C Feast of Dust 3	12-14	00	M510 fre of the storm - bonds chromele M52 Gallows of Madness	4 0 1–2
	M35 The Midnight Mirror	3–5		M48D Feast of Dust 4	13-15		M53 Seers of the Drowned City	4-6
	M36 No Response from Deepmar	7–9		M49 The House on Hook Street	5-7		M54 Cradle of Night	9
		75		M49 The House of Hook Street	57		M34 Claule of Mgnt	, ,
Core	Adventure Paths	Lvls	Core		Lvls	Core		Lvls
	Rise of the Runelords			Jade Regent			Mummy's Mask	
$\Box\Box$	AP01 Burnt Offerings	3–5	$\Box\Box$	AP49 The Brinewall Legacy	2–4	00	AP79 The Half-Dead City	1–2
$\Box\Box$	AP02 Skinsaw Murders	4–6		AP50 Night of Frozen Shadows	5–7			4–6
$\Box\Box$	AP03 The Hook Mountain Massacres	8–10	$\Box\Box$	AP51 The Hungry Storm	8–10	$\Box\Box$	AP81 Shifting Sands	6–8
$\Box\Box$	AP04 Fortress of the Stone Giants	12–14	$\Box\Box$	AP52 Forest of Spirits	10–12	$\Box\Box$	AP82 Secrets of the Sphinx	9–11
$\Box\Box$	AP05 Sins of the Saviors	14–16	$\Box\Box$	AP53 Tide of Honor	11–13	$\Box\Box$	AP83 The Slave Trenches of Hakotep	12–14
$\Box\Box$	AP06 Spires of Xin-Shalast	16-18	$\Box\Box$	AP54 The Empty Throne	14–16	$\Box\Box$	AP84 Pyramid of the Sky Pharaoh	14–16
	Curse of the Crimson Throne			Skull & Shackles			Iron Gods	
$\Box\Box$	-	1–4		AP55 The Wormwood Mutiny	2–4	00	AP85 Fires of Creation	1–2
	AP08 Seven Days to the Grave	4–7		AP56 Raiders of the Fever Sea	7–9		AP86 Lords of Rust	3–5
$\Box\Box$	AP09 Escape from Old Korvosa	7–10		AP57 Tempest Rising	6–8		AP87 The Choking Tower	6–8
$\Box\Box$	AP10 A History of Ashes	10-12		AP58 Island of Empty Eyes	9–11		AP88 Valley of the Brain Collectors	9–11
	AP11 Skeletons of Scarwall	12–14		AP59 The Price of Infamy	11–13		AP89 Palace of Fallen Stars	12–14
	AP12 Crown of Fangs	14–16		AP60 From Hell's Heart	13–15		AP90 The Divinity Drive	14–16
	Serpent's Skull			Shattered Star			Giantslayer	
$\cap \cap$	AP37 Souls for Smuggler's Shiv	1–2		AP61 Shards of Sin	3–5	00	AP91 Battle of Bloodmarch Hill	1–2
	AP38 Racing to Ruin	3–5		AP62 Curse of the Lady's Light	5–5 6–8		AP92 The Hill Giant's Pledge	3–5
	AP39 City of Seven Spears	6-8		AP63 The Asylum Stone	9–11		0	6-8
	AP40 Vaults of Madness	0–8 9–11		AP64 Beyond the Doomsday Door	J=11 11–13		AP94 Ice Tomb of the Giant Queen	0–3 9–11
	AP41 The Thousand Fangs Below	12–14		AP65 Into the Nightmare Rift	13-15		AP95 Anvil of Fire	12–14
	AP42 Sanctum of the Serpent God	12-14		AP66 The Dead Heart of Xin	16-18		AP96 Shadow of the Storm Tyrant	12-14
	Carrion Crown	14-10		Reign of Winter	10 10		a so shadow of the storm ryrant	14 10
		2 4	$\cap \cap$	AP67 The Snows of Summer	1 2			
	AP43 The Haunting of Harrowstone AP44 Trial of the Beast	2–4 6–8		AP67 The Shows of Summer AP68 The Shackled Hut	1–2 5–7			
	AP44 Trial of the Beast AP45 Broken Moon	6–8 7–9			5–7 8–10			
	AP45 Broken Moon AP46 Wake of the Watcher	7–9 9–11		AP69 Maiden, Mother, Crone AP70 The Frozen Stars	8–10 11–13			
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Player / GM:

PFS #:

Note: Adventures with only tier 1 or tier 1-2 and a round "O" checkbox can be played repeatedly, with different 1st level characters each time. Entries with greyed out checkboxes are not (yet) sanctioned. Visit http://paizo.com/pathfinderSociety/additionalResources for current information on Pathfinder Society Roleplaying Guild sanctioned content.

13–15

15–17

AP71 Rasputin Must Die!

13–15 D AP72 The Witch Queen's Revenge

11-13

□□ AP47 Ashes at Dawn

AP48 Shadows of Gallowspire