

Fusion	Restriction	Weapon Minimum Level
Anchoring		1
Called	In possession 24 hours	1
Defiant		1
Durable		1
Glamered		1
Hybridised		1
Illuminating		1
Ominous		1
Returning	Thrown	1
Trailblazer		1
Anarchic	Not axiomatic	2
Axiomatic	Not anarchic	2
Blasting	Ranged, not automatic, explode, line or thrown, requires attack roll to hit	2
Burst	Acid, cold, electricity, fire, or sonic, affects one type	2
Entangling	1/day, Bludgeoning, piercing, slashing or cold	2
Holy	Not unholy	2
Merciful		2
Spellthrower		2
Unholy	Not holy	2
Venomous	1/day, Piercing or slashing	2
Deafening	Bludgeoning, piercing, slashing or sonic	3
Dispelling		3
Disruptive	Bludgeoning	3
Seeking		3
Bane		5
Bleeding	Piercing or slashing	5
Devastating	Two or more critical effects	5
Flaming	Not fire	5
Frost	Not cold	5
Ghost Killer		5
Shock	Not electricity	5

Knockdown	Bludgeoning	6
Wounding		7
Corrosive	Not acid	9
Thundering	Not sonic	9
Vorpal	Bludgeoning, piercing or slashing	10