

Mr. Plugg is the Wormwood's bullying and sadistic first mate. He is Captain Harrigan's second-in-command, and his word is law on deck.











Ríaris Krine

- Master Gunner (officer) -

Human, Female

Krine's skin is darkened from countless days on deck under the sun, and her nose has the appearance of having been broken several times over. One of her legs has been replaced with a wooden peg leg, the result of a wayward catapult shot that took off her leg below the knee. She may be the most vile-tongued wench the you have ever met, and her language makes Rosie Cusswell sound like a nun.





Habbly Quarne "Stitchman"

- Carpenter/Surgeon (officer) -

Human, Male

This ship's carpenter is often a ship's doctor as well—after all, who knows more about saw-

after all, who knows more about sawing off limbs than someone who saws wood for a living? People are a lot bloodier than wood, that's for sure, but he hasn't had many complaints those sailors who have enjoyed his services are either happy to be alive or dead.







Cut-Throat Grok

- Quartermaster (officer) -

Half-Orc, Female

A no-nonsense character with a huge scar across her neck. Growing up among pirates is tough for anyone unusual, and Grok got her scar fighting a gang of cutthroats in the alleys of Port Peril who robbed her and left her for dead when she was only 11 years old. Grok is a reedy half-orc who favors dark clothing. She carries a notched greataxe and an array of throwing axes hangs from her belt. Grok frequently grins toothily, and uses appalling curse words, particularly when drunk. Grok is renowned for being tough, and she doesn't suffer fools.



Ambrose "Fishguts" Kroop

- Cook (officer) -

Human, Male

Kroop is a large, some would say fat, man, weighing well over 200 pounds and standing only 5 feet tall. He exudes an air of neglect, perhaps even despair, from the bushy tufts of black hair behind his ears, to his rotting teeth, to the stains on his filthy apron. He walks with a wallowing waddle, particularly when drunk, but is capable of surprising acts of strength. Kroop talks with a thick Shackles accent, which some people find hard to follow.



"Caulky" Tarroon

- Cabin Girl -

Human, Female

Captain Harrigan's cabin girl. Pretty young girl with long black hair who keeps to herself and is always at Harrigan's side.





Owlbear Hartshorn

-Pet-

Human, Male

Mr. Plugg's "pet," a simpleminded, hulking brute called Owl-

bear Hartshorn, is usually kept belowdecks in the middle hold, but Plugg brings him out on special occasions, such as when he wants someone killed or taught a lesson. Owlbear Hartshorn is a large man with meaty fists. He's a bit simple, and the rest of the crew enjoys having a laugh at the poor fellow's expense. His shaved skin still shows signs of the tarring and feathering the crew gave him as a cruel joke not so long ago.











-Swab-

Human, Male

Crimson Cogward (so called after the color his neck turns when he's angry) is a loner, and prone to incredible rages and dark moods. He wears a blue Varisian scarf tied tight around his shaven head to hide the scar left when his ear when bitten off in a bar fight. Cog gets pleasure from little other than combat and is quick to get into fistfights, whether because of a chance remark or simple bad luck. A devout follower of Pharasma, Cog prays regularly (particularly after combat) and participates in all Pharasmin religious festivals if possible. Cog actually volunteered to join the crew of the Wormwood.



Aretta Bansion

- Swab -

Human, Female

A bad tempered ex-harlot with big ears.









Human, Female

a very tall Mwangi ex-slaver









Giffer Tibbs

- Swab -

Gnome, Female

A bedraggled gnome with one eye







Conchobhar Shortstone

-Rigger-

Gnome, Male

A handsome, honey-tongued gnome who wears a foppish purple hat, an eye patch, and a white silk shirt, and carries a dandyish cane. His appearance is that of someone pretending to be a pirate, rather than a true buccaneer. Conchobhar is a professional gambler who made the mistake of drinking with the Wormwood's crew one night and failed to notice the cosh in a crew member's hand until it was too late. Conchobhar is resigned to his fate but is determined to make the most of it, as he's always yearned for the sea anyway. One thing dominates Conchobhar's thinking—himself and is also a serial womanizer.



Barefoot Samms Toppin

-Rigger-

Human, Female

A former fisherwoman from the Sodden Lands who

never wears shoes





Slippery Syl Lonegan

- Rigger-

Human, Female

An unhinged murderer who fled to sea to escape the

gallows.







"Ratline" Ratsberger

- Rigger-

Halfling, Male

A rat-faced halfling with long arms and three missing fingers







Human, Male

 $\ensuremath{\boldsymbol{A}}$ thief caught stealing from the quartermaster's store and sentenced to keelhauling on the first day









"Caulky" Tarroon

- Cabin Girl -

Human, Female

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Sandara Quínn

-Swab-

Human, Female

Crowned with a mane of fiery red locks,
Sandara looks like someone not to be
crossed. Yet the smile lines at the corners of
her eyes and the easy way she holds herself
hint at a lighter side. She dresses to
accentuate her figure, and her whole appearance speaks of the sea, from the seagull
feather in her tricorne hat to the sailor tattoos
on her arms and the clay pipe thrust into the
corner of her mouth.







- Swab -

Human, Male

A young lad talented at scrimshaw (whalebone, ivory, shells, or other materials with carved or colored designs)







Aretta Bansion

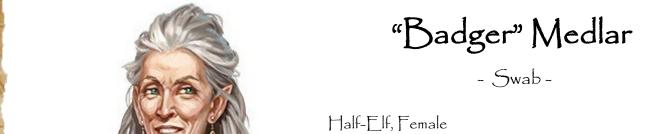
- Swab -

Human, Female

 \boldsymbol{A} bad tempered ex-harlot with big ears.







An older woman who shaves her gray hair into stripes

