

STARSHIP NAME

TIER

STARSHIP SHEET



MAKE AND MODEL

4

STARFINDER SOCIETY PEGASUS

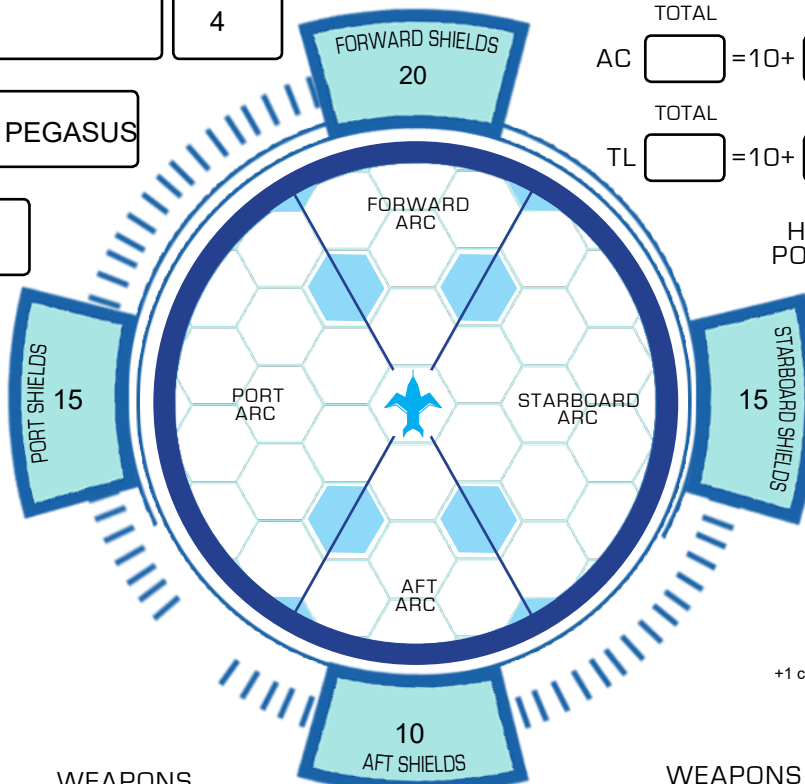
SIZE
Medium

FRAME
Explorer

SPEED
10

MANEUVERABILITY
good (Turn 1)

DRIFT RATING
1



AC TOTAL = 10 + PILOT RANKS + ARMOR BONUS (3) + SIZE MOD + MISC MOD

TL TOTAL = 10 + PILOT RANKS + COUNTER-MEASURES (4) + SIZE MOD + MISC MOD

HULL POINTS TOTAL 65 CURRENT

DAMAGE THRESHOLD None CRITICAL THRESHOLD 13

SHIELD TOTAL 60

MODIFIERS
+2 to any two checks per round
+4 Computers; +1 Piloting
+1 circumstance bonus to Life Science and Physical Science

WEAPONS (FORWARD)

light particle beam (3d6)
Range - Medium (10 hex)

WEAPONS (PORT)

laser net (2d6)
Range - Point (5 hex MAX)

WEAPONS (AFT)

WEAPONS (STARBOARD)

light laser cannon (2d4)
Range - Short (5 hex)

WEAPONS (TURRET)

light particle beam (3d6)
Range - Medium (10 hex)

Immediate gunnery check once per round vs one incoming tracking weapon targeting Port arc
DC Speed of tracking weapon
if successful, tracking weapon is destroyed before damage

CREW

CAPTAIN
ENGINEERS
GUNNERS
PILOT
SCIENCE OFFICERS

NOTES

Captain-Demand: DC 21; Encourage: DC 10, Diplomacy DC 15; Taunt: DC 15+1/2 enemy's tier
Engineer-Divert: DC 16; Hold It Together: DC 21;
Patch: Glitching (1 action) DC 16; Malfunctioning (2 actions) DC 21; Wrecked (3 actions) DC 26
Pilot-Manuver: DC 23; Back Off: DC 16; Barrel Roll: DC 16; Evade: DC 16; Flip and Burn: DC 21;
Flyby: DC 15+1/2 enemy's tier; Slide: DC 21;
Science Officer-Balance: DC 16;
Scan or Target Systems: DC 5+1.5 X target's tier + its bonus from defensive countermeasures

POWER CORE

Pulse Red (175 PCU)
Divert restores 8 sp

DRIFT ENGINE
Signal Basic

SYSTEMS

advanced medium-range sensors
crew quarters (good)
mk 2 duonode computer
mk 3 armor
mk 4 defenses

EXPANSION BAYS

cargo hold
escape pods
science lab (general)
[+1 circumstance bonus to Life Science and Physical Science]
tech lab

CARGO/PASSENGERS

CRITICAL DAMAGE

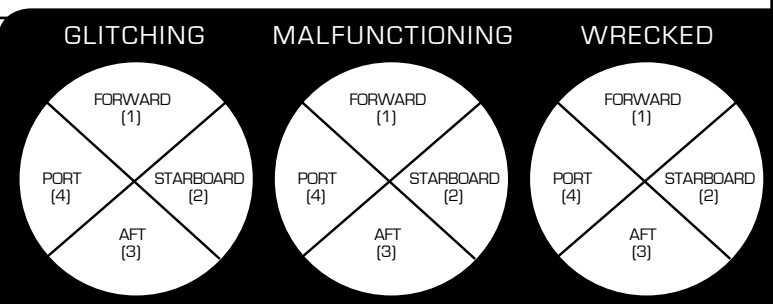
LIFE SUPPORT (1-10)
 GLITCHING MALFUNCTIONING WRECKED

SENSORS (11-30)
 GLITCHING MALFUNCTIONING WRECKED

WEAPONS ARRAY (31-60)

ENGINES (61-80)
 GLITCHING MALFUNCTIONING WRECKED

POWER CORE (81-00)
 GLITCHING MALFUNCTIONING WRECKED





Pegasus-Class Starship

(Explorer Frame Variant)

Of the two common starship types, the Pegasus emphasizes speed and provides a suite of supportive options. It is less armed than its counterpart, but it employs improved sensors and a host of ready expansion bays. This makes the Pegasus ideal for missions where starship support will be equally as valuable as combat capabilities.

