

Character Name:

Class:

STARFINDER EVONT	Reporting Fo	orm	Date	Event C	ode:	
SOCIETY	vehor ring Li	ווווו	Location			
GM Org Play #:		GM Name:		GM Faction:		
Adventure #:		Adventure N	Name:			
Reporting Codes: (check when instructed, line through	all if no conditions to repor	t)	□ A	□ B □ C	□ D	Fame Earned:
Bonus Faction Goal Achieved:	Yes □ No □ N/A	Scenario-ba	sed Infamy earned?	☐ Yes ☐ No	□ N/A	
				Faction:		
Player Name:	Org Play #:		☐ Acquisitives ☐ Exo-Guardians	□Dataphiles □Wayfinders		☐ Dead
Character Name:	Class:	Level	☐ Second Seekers(☐) 🗀	☐ Infamy
				Faction:		
Player Name:	Org Play #:		☐ Acquisitives ☐ Exo-Guardians	□Dataphiles □Wayfinders		
Character Name:	Class:	Level	☐ Second Seekers() [☐ Dead ☐ Infamy
				Faction:		ŕ
Player Name:	Org Play #:		☐ Acqusitives	□Dataphiles		
Character Name:	Class:	Level	☐ Exo-Guardians ☐ Second Seekers (□Wayfinders) _	☐ Dead ☐ Infamy
		2070.				
Player Name:	Org Play #:		☐ Acqusitives	Faction: ☐ Dataphiles		
		Laval	☐ Exo-Guardians☐ Second Seekers (□ Wayfinders) 🗀	☐ Dead
Character Name:	Class:	Level				☐ Infamy
	_		☐ Acqusitives	Faction: Dataphiles		
Player Name:	Org Play #:		Exo-Guardians Second Seekers (☐ Wayfinders	,	☐ Dead
Character Name:	Class:	Level				☐ Infamy
	ı			Faction:		
Player Name:	Org Play #:		☐ Acqusitives ☐ Exo-Guardians	□ Dataphiles□ Wayfinders		☐ Dead
Character Name:	Class:	Level	☐ Second Seekers () 🗀	☐ Infamy
						- Illianiy
CTADEINDED	ı					
STARFINDER Event	Reporting Fo	orm	Date	Event C		
STARFINDER Event	Reporting Fo	orm	Date	Event C		
Event GM Org Play #:	Reporting Fo	orm		Event C		
Event	Reporting Fo	orm	Location			
GM Org Play #:		GM Name: Adventure N	Location			Fame Earned:
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through		GM Name: Adventure N	Location	GM Faction:	ode:	
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved:	all if no conditions to repor	GM Name: Adventure N	Name: A sed Infamy earned?	GM Faction: B C Yes No Faction:	ode:	
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through	all if no conditions to repor	GM Name: Adventure N	Name: A Sed Infamy earned? Acquisitives Exo-Guardians	GM Faction: B C Yes No	ode:	
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved:	all if no conditions to repor	GM Name: Adventure N	Name: A sed Infamy earned?	GM Faction: B C Yes No Faction: Dataphiles	D N/A	Fame Earned:
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved:	all if no conditions to report] Yes □ No □ N/A Org Play #:	GM Name: Adventure Nt) Scenario-ba	Name: Assed Infamy earned? Acquisitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction:	D N/A	Fame Earned:
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved:	all if no conditions to report] Yes □ No □ N/A Org Play #:	GM Name: Adventure Nt) Scenario-ba	Name: A sed Infamy earned? Acqusitives Exo-Guardians Second Seekers (Acqusitives Exo-Guardians	GM Faction: B C Yes No Faction: Dataphiles Wayfinders	ode:	Fame Earned: □ Dead □ Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name:	all if no conditions to report Yes	GM Name: Adventure Nt) Scenario-ba	Name: A Sed Infamy earned? Acquisitives Exo-Guardians Second Seekers (Acquisitives	GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles	D N/A	Fame Earned:
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #:	GM Name: Adventure Nt) Scenario-ba	Name: Acquisitives Exo-Guardians Second Seekers (Acquisitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D N/A	Fame Earned: Dead Infamy Dead
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #:	GM Name: Adventure Nt) Scenario-ba	Name: Acquisitives Exo-Guardians Second Seekers (Acquisitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Dataphiles Dataphiles Dataphiles	D D N/A	Fame Earned: Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba	Name: A sed Infamy earned? Acqusitives Exo-Guardians Second Seekers (Acqusitives Exo-Guardians Second Seekers (Acqusitives	GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level	Name: Acqusitives Exo-Guardians Second Seekers (Acqusitives Exo-Guardians Second Seekers (Acqusitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level	Name: Ased Infamy earned? Acqusitives Exo-Guardians Second Seekers (Acqusitives Exo-Guardians Second Seekers (Acqusitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name: Character Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level	Name: Acquisitives Exo-Guardians Second Seekers (Acquisitives Exo-Guardians Second Seekers (Acquisitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy Dead
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name: Player Name: Player Name: Player Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level Level	Name: Acqusitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name: Player Name: Character Name: Character Name: Character Name: Character Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level Level	Name: Acquisitives Exo-Guardians Second Seekers (Acquisitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy Dead
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Character Name: Player Name: Character Name: Player Name: Character Name: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class: Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level Level Level	Name: Acqusitives Exo-Guardians Second Seekers (GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Player Name: Character Name: Player Name: Character Name: Character Name: Character Name: Character Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level Level	Name: Ased Infamy earned? Acqusitives	GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Character Name: Player Name: Character Name: Player Name: Character Name: Player Name: Character Name: Character Name: Character Name: Character Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class: Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level Level Level	Name: Ased Infamy earned? Acqusitives	GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy Dead Infamy
GM Org Play #: Adventure #: Reporting Codes: (check when instructed, line through Bonus Faction Goal Achieved: Player Name: Character Name: Character Name: Player Name: Character Name: Player Name: Character Name: Player Name: Character Name:	all if no conditions to report Yes No N/A Org Play #: Class: Org Play #: Class: Org Play #: Class: Org Play #: Class:	GM Name: Adventure Nt) Scenario-ba Level Level Level	Name: Ased Infamy earned? Acqusitives	GM Faction: B C Yes No Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders Faction: Dataphiles Wayfinders	D D N/A	Fame Earned: Dead Infamy Dead Infamy Dead Infamy Dead Infamy

Level

☐ Infamy