#1-05 Trailblazer's Bounty GM Cheat Sheet

By Zach Armstrong (Oct 3, 2019)

Treasure Bundles:

	A	Orcs 1	Orcs 2	Orc Camp	E1	E3	E3*	E4 Ogre	E4 Refuse	E4 Refuse
X if										
found										

* Author clarified that the missing treasure bundle was supposed to be in E3

Treasure table:

Level	Treasure Bundle Value
1	1.4 gp
2	2.2 gp
3	3.8 gp
4	6.4 gp

REMEMBER:

- PCs can use different skills for Discovery Points checks with a reasonable explanation and +2 to DC
- Multiple PCs can attempt the same check, with only highest counting.
- Survival or Athletics check for each PC after each encounter (DC 14 low, 16 high). Track successes and failures below

Travel Checks (circle):

Check	РС	1	PC	2	PC	3	PC	24	PC	5	PC	6	РС	. 7	D	Ρ?
Athletics A	Pass	Fail	Yes	No												
Survival A	Pass	Fail														
Athletics B	Pass	Fail	Yes	No												
Survival B	Pass	Fail														
Athletics C	Pass	Fail	Yes	No												
Survival C	Pass	Fail														

Discovery Points (success: circle, fail: cross out, critical success/failure: circle the bonus/penalty DP):

Name	Points	Crit success	Failure		
Nobles	3	N/A	N/A		
A - wildlife	1	+1	-1		
A – plant life	1	+1	-1		
A – chart terrain	1	+1	-1		
A – find ford spot	1	+1	-1		
A – improve ford	1	+1	-1		
A – identify bridge spot	1	+1	-1		
A – make bridge	1	+1	-1		
Avalanche*	3	N/A	2 1 0		
B – goat taming	1	+1	-1		
B – chart view	1	+1	-1		
B – terrain	1	+1	-1		
B - Grazing	1	+1	-1		
B – meltwater	1	+1	-1		
B – cliff overhang	1	+1	-1		
B - cliff	1	+1	-1		
D – orc encounter	3	N/A	N/A		
E – ogre fight	3	N/A	N/A		

TOTALS: _____ + _____ - ____

Other Discovery Point things: (circle the bullet or line if needed)

• PC's rescue nobles from avalanche, costing 3 DP, but they don't die.

Creatures/Minis Needed (includes maximums for 6 players)

Low Tier	High Tier			
2 x Raven swarm	2 x Raven swarm			
5 x mountain goat	6 x mountain goat			
4 x wolf	5 x wolf			
1 x warg (medium sized)	1 x dire warg (large sized)			
5 x orc brutes	5 x orc brutes			
1 x orc warrior	1 x orc alchemist			
4 x giant shrew	4 x giant shrew			
1 x ogre	1 x ogre glutton			

Maps:

- Flip-Mat: Falls and Rapids
- Flip-Mat Classics: Swamp
- Flip-Mat: Wicked Dungeon
- Custom Map (can be scaled down per scenario author to half a flip mat)