

Pathfinder Training Schools' List of Options

Table 1: All-Schools Items

PC Level	Item Options
1	<i>Holy water</i> , lesser bomb*, lesser antidote, lesser antiplague, <i>minor healing potion</i>
3	<i>Lesser healing potion</i> , <i>potion of water breathing</i>
5	Moderate bomb*
7	<i>Lesser potion of resistance</i> , moderate antidote, moderate antiplague, <i>moderate healing potion</i> , <i>salve of antiparalysis</i>
9	<i>Potion of flying</i>
11	Greater antidote, greater antiplague
13	Greater bomb*, <i>greater healing potion</i>
15	Major antidote, major antiplague
17	—
19	<i>Major healing potion</i>

* A bomb refers to any of the alchemical bombs detailed on pages 544–546 of the *Pathfinder Core Rulebook*.

Table 2: Scrolls Items

PC Level	Item Options
1	<i>Feather token (ladder)</i> , lesser eagle-eye elixir, <i>owlbear claw</i> , <i>sunrod</i> , <i>wolf fang</i>
3	<i>Cat's eye elixir</i> , <i>crying angel pendant</i> , <i>feather token (bird)</i> , <i>feather token (chest)</i> , <i>feather token (holly bush)</i> , <i>hunter's bane</i> , lesser comprehension elixir, lesser darkvision elixir, <i>mesmerizing opal</i>
5	<i>Feather token (fan)</i> , <i>invisibility potion</i> , <i>silver key</i>
7	<i>Dust of appearance</i> , <i>feather token (anchor)</i> , <i>feather token (tree)</i> , greater comprehension elixir, <i>iron cube</i>
9	<i>Candle of truth</i> , <i>feather token (swan boat)</i> , <i>feather token (whip)</i> , <i>jade bauble</i>
11	Greater eagle-eye elixir, <i>iron medallion</i> , <i>mummified bat</i>
13	<i>Eyes of apprehension</i> , <i>mending lattice</i> , <i>potion of tongues</i>
15	<i>Iron cudgel</i>
17	—
19	—

Table 3: Spells Items

All of the consumable items granted by the Spells school take the form of magical scrolls (*Pathfinder Core Rulebook* page 564), and the item options below simply list the spells that can appear on these scrolls. When selecting a scroll, you can heighten its spell level to the Scroll Level listed below. For example, a 7th-level character could select a *scroll of heal* heightened to 4th level.

PC Level	Scroll Level	Item Options
1	1	<i>Burning hands, charm, fear, harm, heal, mage armor, magic fang, magic missile, magic weapon, soothe</i>
3	2	<i>Barkskin, comprehend languages, dispel magic, invisibility, remove fear, remove paralysis, resist energy, restoration, see invisibility, water breathing</i>
5	3	<i>Fireball, haste, heroism, lightning bolt, searing light</i>
7	4	<i>Air walk, fly, stoneskin, suggestion</i>
9	5	<i>Banishment, breath of life, cone of cold, crushing despair</i>
11	6	<i>Phantasmal calamity, stone to flesh, tangling creepers, true seeing, vampiric exsanguination</i>
13	7	<i>Energy aegis, sunburst, true target</i>
15	8	<i>Divine aura, horrid wilting, uncontrollable dance</i>
17	9	<i>Foresight, implosion, overwhelming presence</i>
19	9	—

Table 4: Swords Items

PC Level	Item Options
1	<i>Lesser leaper's elixir, potency crystal, shining ammunition</i>
3	<i>Beacon shot, bronze bull pendant, effervescent ampoule, feather step stone, jade cat, lesser bravo's brew, mistform elixir, oil of mending, onyx panther, savior spike, silversheen</i>
5	<i>Barkskin potion, bloodseeker's beak, climbing bolt, dragon turtle scale, emerald grasshopper, shark tooth charm</i>
7	<i>Greater leaper's elixir, swift block cabochon</i>
9	<i>Aligned oil, greater cheetah's elixir, potion of quickness, storm arrow</i>
11	<i>Moderate bravo's brew, oil of keen edges</i>
13	—
15	<i>Dazing coil, greater bravo's brew</i>
17	—
19	—