

#3-02: The East Hill Haunting

GM Tracking Sheet

By Zach Armstrong (Oct 27, 2021)

Treasure Bundles:

Location	Defeat Haunt/No Citizens Killed	Meet Lysandria	B1 Defeat Armor	B2 Overcome Haunt	B3 Capture/defeat Revinus	Defeat Spiders	Event 1: Put Eloise to Rest
X if Found							

Treasure table:

Level	1	2	3	4
Treasure Bundle Value	1.4 gp	2.2 gp	3.8 gp	6.4 gp

Calming Points: (x if earned – DC 15 low/18 high)

Calming successful? (circle one): No / Yes -- +1 circumstance bonus to skill checks to influence/interact with East Hill Citizens

Maps:

- Flip-Mat: Ambush Sites Multipack
- Flip-Mat: Haunted House

Minis:

- Both tiers:
 - 1 female half-elf commoner (Lysandria)
 - 2-4 x animated armor
 - 2-4 x evil guards
 - 1 x boss Chelaxian (Revinus)
 - 1 x ghost
- Low tier:
 - 2-4 x commoners
 - 2-4 x hunting spider
- High:
 - 2-4 x guards
 - 1-2 x ogre spider