

#2-19: Enter the Pallid Peak

GM Tracking Sheet

By Zach Armstrong (Dec 5, 2021)

Treasure Bundles:

Location	Help the log drivers	A6 Open Puzzle Chest	A7 Collect Obsidian	A10 Discover Bin Contents	A11 Discover History	A13 Defeat Duergar	Return Prospectors Bodies
X if Found							

Treasure table:

Level	1	2	3	4
Treasure Bundle Value	1.4 gp	2.2 gp	3.8 gp	6.4 gp

Commiseration Points: (x if earned – DC 15 low/18 high)

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Alliance Points - Rowsh:

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Alliance Points - Slayse:

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Alliance Points - Yandrada:

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Notes: Get the God each PC worships and known languages – these come up a few times in this scenario.

Maps:

- Flip-Mat: Bigger Ancient Dungeon

Minis:

- Both tiers:
 - 3 x ifrit dwarves (male thief, female bouncer, female gang leader)
 - 2-3 x animated guardians (medium construct)
 - Dead gnome and human
 - 1-3 scorched earth mephits (small earth/fire elementals)
 - 2-5 duergar raiders
- Low only:
 - 2 duergar bombardiers
- High only:
 - 1-x duergar taskmasters