#3-04: The Devil-Wrought Disappearance
GM Tracking Sheet
By Zach Armstrong (Jan 22, 2022)

Treasure Bundles:

Location	Conducting Research	Earn Rewards from Benedet	Area A: Defeat Enemies	Area B: Defeat/Sneak Past		Area C1: Bypass or Survive Traps	Area C2: Defeat Tascio and Rescue Sabina	
X if Found								

Treasure table / Challenge Points (in parenthesis):

Level	3 (2)	4 (3)	5 (4)	6 (6)
Treasure Bundle Value	3.8 gp	6.4 gp	10 gp	15 gp

Did at least half of PCs pet the dog?   Yes / No

Research Points Acquired (I find it easiest to circle the number of points they have earned/lost, and keep a running total)

+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1
+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	-1	-1	-1
-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1

Subterfuge Points Acquired:

+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1
-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1

Maps:
- Flip-Mat: Tavern Multi-Pack
- Flip-Mat Classics: Watch Station
- **Minis:**
  - Both Tiers:
    - 1-2 x zebub (accuser devil)
    - 1-3 x human mercenary
    - 4-5 x fort guard
    - 1 x Tascio Raetullus (main-gauche/rapier wielding hell knight)
    - 1 x woman in heavy armor (Sabina)
  - Low tier:
    - 1 x hell hound (medium)
    - 1-2 x barbazu
    - 1-2 x interrogator
  - High:
    - 3 x hell hound (medium)
    - 1-3 x barbazu