

TRAPFINDER'S KIT

Stanching rune

Usage: Etched onto Armor

These symbols close bloody wounds. Armor with this rune reduces the DC of the flat check to end persistent bleed damage from 15 to 12

Ring of maniacal devices

Usage: Worn

This ring seems like simple tarnished brass, but you can use an Interact action to pull a set of thieves' tools from the ring. They grant you a +2 item bonus to Thievery checks to Disable a Device and to Pick a Lock, and the ring's insights grant you the same bonus to Crafting checks to Craft and Repair snares and traps.

Activate 10 minutes (Interact); **Frequency** once per day; **Effect** You create a 4th-level glyph of warding containing fireball.

UNDEAD HUNTER'S KIT

Deathless Rune

Usage: Etched onto Armor

Activate envision; **Frequency** once per day; **Trigger** You gain the doomed or wounded condition; **Effect** You reduce the value of the triggering condition by 1.

Coin of comfort

Activate Interact; **Frequency** once per hour; **Effect** You rub your thumb along the grooved side and become filled with a sense of comfort and safety. You reduce your frightened condition by 1.

OSIRIONOLOGIST'S KIT

Brooch of inspiration

Usage: Worn

Activate envision (fortune); **Frequency** once per day; **Effect** You think hard on a topic and receive a sudden inspiration. You attempt to Recall Knowledge using Lore. On this check, you roll twice and take the higher result.

Goggles of night

While wearing the goggles, you gain a +1 item bonus to Perception checks involving sight.

Activate Interact; **Frequency** once per day; **Effect** Rotating the lenses 90 degrees, you gain darkvision for 1 hour.

Magnifying glass of elucidation imbued with Ancient Osiriani

When you use a magnifying glass to examine writing of its imbued language, it translates the writing into a language you understand. The magnifying glass only provides direct translations and doesn't automatically allow you to understand codes or extremely esoteric passages—you still need to attempt a skill check to Decipher Writing.

Activate envision, Interact; **Frequency** once per day; **Effect** You scan up to two pages of writing with the magnifying glass of elucidation, imbuing the magnifying glass with the information you scanned. You can use a separate 3-action activity to have the magnifying glass reproduce the imbued information onto blank paper exactly as it appeared when you Activated the magnifying glass.