

<u>Eyes of the Ten</u> <u>Campaign Point Tracker</u>					
Part 1: Requiem for the Red Raven					
Show compassion for injured/killed Woodsedge Lodge servants (group)					
Prevent the theft of Pale Maiden (group)					
Broker a truce between the Pathfinder Society and the Red Raven (group)					
Free the phoenix Zaliex by giving it the Phoenix Ring (group)					
Impress Eliza in the Talespinning (individual)					
Impress Osprey in the Talespinning (individual)					
Total for Part 1					
Part 2: The Maze of the Open Road					
Rescue Venture-Captain Kyalla from Chorkak's Cave (group)					
Retrieve Venture-Captain Keel's body from his manor (group)					
Take no part in combat with Condria (individual)					
Total for Part 2					
Cumulative Total					
Part 3: Red Revolution					
Rescue Kol Voss' companions from the Crimson Forum (group)					
Capture Natalya Yagevna instead of killing her (group)					
Impress the Society's goodwill upon Princess Verrish (group)					
Total for Part 3					
Cumulative Total					
Part 4: Nothing Ventured, Nothing Gained					
Forgo faction mission in favour of protecting the Decemvirate (individual)					
Deal no damage to the Decemvirate's property; steal no relics (individual)					
Activate the Osprey figurine and alert Osprey (group)					
Prevent Adril from slaying Shemis (group)					
Total for Part 4					
Total Campaign Points (out of 16)					

<u>Secondary Success Conditions</u> (Calculated individually for each PC)					
Part 1: The PC earns 4 or more campaign points					
Part 2: The PC earns 2 or more campaign points					
Part 3: The PC earns 2 or more campaign points					
Part 4: The PC earns 3 or more campaign points					
When calculating the total for Part 4, a PC counts as having earned 1 additional campaign point for each of their faction's two objectives they completed.					