

Rising Storm

Predict the Storm

Survival DC 29

See it Coming

Perception DC 30

Move It!

Run Like Hell

Intimidate DC 31

Keep Calm

Handle Animal DC 24

Locusts

Barge Through

Bull rush CMD 28

Kill Them With Fire

Melee attack AC 29

Higher Ground

Faster. Faster!

Ride DC 29

This Way

Knowledge
(Geography) DC 24

Changing Winds

Seek Cover

Stealth DC 29

It's Following Us

Sense Motive DC 30

Thunderstruck

Duck and Cover

Acrobatics DC 28

Predict the Pattern

Spellcraft DC 26

Raining Blood

Tough it Out

Fortitude save DC 26

Just an Illusion

Will save DC 26

To the Caves

Scramble Up

Climb DC 30

Improvised Grapnels

Ranged Attack AC 30

Finish Line

No obstacles

Rising Storm

Predict the Storm

Survival DC 31

See it Coming

Perception DC 32

Move It!

Run Like Hell

Intimidate DC 33

Keep Calm

Handle Animal DC 26

Locusts

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Bull rush CMD 30

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To the Caves

Scramble Up

Climb DC 32

Improvised Grapnels

Ranged Attack AC 32

Finish Line

No obstacles

Rising Storm

Predict the Storm

Survival DC 32

See it Coming

Perception DC 33

Move It!

Run Like Hell

Intimidate DC 34

Keep Calm

Handle Animal DC 27

Locusts

Barge Through

Bull rush CMD 31

Kill Them With Fire

Melee attack AC 32

Higher Ground

Faster. Faster!

Ride DC 32

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Spellcraft DC 29

Raining Blood

Tough it Out

Fortitude save DC 29

Just an Illusion

Will save DC 29

To the Caves

Scramble Up

Climb DC 33

Improvised Grapnels

Ranged Attack AC 33

Finish Line

No obstacles

Rising Storm

Predict the Storm

Survival DC 34

See it Coming

Perception DC 35

Move It!

Run Like Hell

Intimidate DC 36

Keep Calm

Handle Animal DC 29

Locusts

Barge Through

Bull rush CMD 33

Kill Them With Fire

Melee attack AC 34

Higher Ground

Faster. Faster!

Ride DC 34

This Way

Knowledge
(Geography) DC 29

Changing Winds

Seek Cover

Stealth DC 34

It's Following Us

Sense Motive DC 35

Thunderstruck

Duck and Cover

Acrobatics DC 33

Predict the Pattern

Spellcraft DC 31

Raining Blood

Tough it Out

Fortitude save DC 31

Just an Illusion

Will save DC 31

To the Caves

Scramble Up

Climb DC 35

Improvised Grapnels

Ranged Attack AC 35

Finish Line

No obstacles

Predict the Storm

Survival DC 29

See it Coming

Perception DC 30

Run Like Hell

Intimidate DC 31

Keep Calm

Handle Animal DC 24

Barge Through

Bull rush CMD 28

Kill Them With Fire

Melee attack AC 29

Faster. Faster!

Ride DC 29

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Knowledge
(Geography) DC 24

Seek Cover

Stealth DC 29

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Sense Motive DC 30

Duck and Cover

Acrobatics DC 28

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Spellcraft DC 26

Tough it Out

Fortitude save DC 26

Just an Illusion

Will save DC 26

Scramble Up

Climb DC 30

Improvised Grapnels

Ranged Attack AC 30

No obstacles

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Perception DC 32

Run Like Hell

Intimidate DC 33

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Handle Animal DC 26

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Bull rush CMD 30

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