

8-09 FLOWCHART

INTRODUCTION

Venture-Captain Esmayl ibn Qaradi in the Qadiran capital of Katheer gives speech - **page 4**

Followed by questions from PCs

If Exchange Faction PCs: give out Handouts #1 & #2 - **page 5**

Make Knowledge rolls (Local and Planes)

TRAVELING TO ZJARRA

Narrate teleportation - **page 5**

Greeting by Yasmine Zamara (who the PCs can go to for info' before all missions) and her speech - **page 6**

GOING TO SEE QALKAMI MISHALQ

Describe city a bit... and Cinderstone Manor - **page 6**

Qualkami gives her speech - **page 7**

Followed by questions from PCs

Give out Handout #3

Check if any PC did #6-17 (for Bounty Collection) - **page 8**

THE PCs HAVE 3 ADVENTURES TO DO IN WHATEVER ORDER

Let them choose order

choice 1 - SAFEHOUSE

Intro' (describe shop & vendor) - **page 8**

Discover Carlin Nestor

Carlin Nestor's speech

See if any PCs want to go against Qualkami and get Carlin to confess

See if any PCs do The Exchange operations (and for which camp) - **page 9**

Go to the trap meeting at the Warehouse

See if the PCs try to talk the Inevitable out of it (and if they succeed) - **page 10**

If not: fight

Perception check for treasure - **page 11**

choice 2 - MAGIC SHOP

Intro' (describe place) - **page 11**

See if the PCs infiltrate (with success) or go to speak to Malini?

- If speak with Malini, go to **B1** and describe

Can lead to fight (also with failed infiltration) - **page 11 and map page 12**

If speak and do not fight with Malini but strike deal - **page 14**

Go against Qalkami or not?

See if any PCs do The Exchange operations (and for which camp) - **page 14 & 15**

- If go straight upstairs - **page 15**

choice 3 - SOHELIA

Intro' - **page 16**

See if negotiation - **page 17**

And if PCs try to go against Qualkami

Or if leads to fight

See if any PCs do The Exchange operations (and for which camp) - **page 18**

AFTER ALL 3 ARE DONE

Meet with Qalkami - **page 18**

Get speech

Get info' & how to prepare (depends on what was done in the 3 tasks)

BRIGHTCOAL ESTATE

Arriving, description - **page 18 & 19**

If the PCs deal w. Basira to undermine Qalkami - **page 19**

List of how to conduct all the sabotage attempts

Some important PCs - **page 20**

When it goes to a fight (check sidebar to see how Basira scales) - **page 21**

Then the "police" arrive

And see if PCs try to do the Exchange deals

REPORT BACK TO QALKAMI

If the PCs tried to go against Qalkami see if they get it away with it - **page 21**
(see if the PCs get negative boon)

Do The Exchange faction notes if PCs did that - **page 22**