

STARSHIP NAME

ENDLESS THRENODY

TIER

2

MAKE AND MODEL

Corpse Fleet

SIZE

Large

FRAME

H. Freighter

SPEED

6

MANEUVERABILITY

Average (Turn 2)

DRIFT RATING

Disabled

WEAPONS (FORWARD)

Heavy Laser Cannon (4d8) Range: Med

WEAPONS (PORT)

Light Laser Cannon (2d4) Range: Short

WEAPONS (AFT)

Light Laser Cannon (2d4) Range: Short

WEAPONS (STARBOARD)

Light Laser Cannon (2d4) Range: Short

WEAPONS (TURRET)

SHIELD TOTAL

Disabled

MODIFIERS

+1 Piloting

STARSHIP SHEET

STARFINDER

TOTAL

AC

11

=10+

PILOT RANKS

2

+

ARMOR BONUS

0

+

SIZE MOD

-1

+

MISC MOD

0

TOTAL

TL

11

=10+

PILOT RANKS

2

+

COUNTER-MEASURES

0

+

SIZE MOD

-1

+

MISC MOD

0

HULL POINTS

TOTAL

100

CURRENT

DAMAGE THRESHOLD

CRITICAL THRESHOLD

20

STARSHIP DIAGRAM

FORWARD SHIELDS 0

PORT SHIELDS 0

STARBOARD SHIELDS 0

AFT SHIELDS 0

FORWARD ARC

PORT ARC

STARBOARD ARC

AFT ARC

CREW

CAPTAIN B/C/E/I +7(2r), G+6, P+8(2r)

ENGINEERS +11 (2 ranks)

GUNNERS (2) +7 each

PILOT +8 (2 ranks)

SCIENCE OFFICERS +7 (2 ranks)

NOTES

Four-Player Adjustment: HP 75, CT 15

POWER CORE

150 PCU

DRIFT ENGINE

Signal Basic (X)

SYSTEMS

Arcus Ultra Power Core

Crew Quarters (Common)

Budget Short-Range Sensors

Basic Computer

EXPANSION BAYS

Cargo Hold (6)

Passenger Seating (2)

CARGO/PASSENGERS

Complement 10 (Current 6)

CRITICAL DAMAGE

LIFE SUPPORT (1-10)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

SENSORS (11-30)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

WEAPONS ARRAY (31-60)

ENGINES (61-80)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

POWER CORE (81-00)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

GLITCHING

MALFUNCTIONING

WRECKED

FORWARD (1)

PORT (4)

STARBOARD (2)

AFT (3)