

STARSHIP NAME

TIER

STARSHIP SHEET



NOVA WITCH

2

MAKE AND MODEL

Pirate Vessel

SIZE

Medium

FRAME

Explorer

SPEED

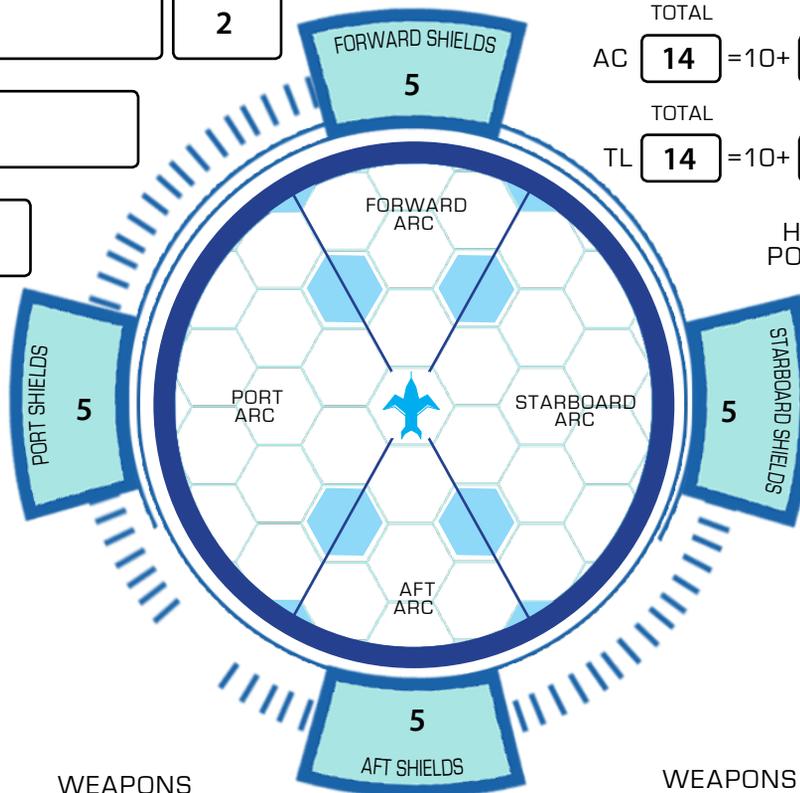
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MANEUVERABILITY

Good (Turn 1)

DRIFT RATING

1



TOTAL AC	14	=10+	PILOT RANKS	2	+	ARMOR BONUS	2	+	SIZE MOD		+	MISC MOD	
TOTAL TL	14	=10+	PILOT RANKS	2	+	COUNTER-MEASURES	2	+	SIZE MOD		+	MISC MOD	

HULL POINTS	TOTAL	55	CURRENT	
DAMAGE THRESHOLD		-	CRITICAL THRESHOLD	11

SHIELD TOTAL
Basic 20 (5/5/5/5)

MODIFIERS
**+1 Piloting,
+1 any 2 checks / rd.**

WEAPONS (TURRET)
**Light Particle Beam
Medium (10) 3d6**

WEAPONS (FORWARD)

**Coilgun
Long (20) 4d4**

WEAPONS (PORT)

**Light Laser Cannon
Short (5) 2d4**

WEAPONS (AFT)

WEAPONS (STARBOARD)

**Light Laser Cannon
Short (5) 2d4**

CREW

- CAPTAIN **D +7 (2), G +4, I +7 (2), P +8 (2)**
- ENGINEERS **Engineering +9 (2)**
- GUNNERS **Gunnery +8**
- PILOT **Piloting +10 (2)**
- SCIENCE OFFICERS **Computers +9 (2)**

NOTES

POWER CORE

Arcus Heavy (130)

DRIFT ENGINE

Signal Basic

SYSTEMS

- Budget Short-Range Sensors**
- Crew Quarters (Common)**
- Mk 1 Duonode Computer**
- Mk 2 Armor**
- Mk 2 Defenses**

EXPANSION BAYS

- Cargo Holds (2)**
- Smuggler Compartments (2)**

CARGO/PASSENGERS

CRITICAL DAMAGE

- LIFE SUPPORT (1-10)
 GLITCHING MALFUNCTIONING WRECKED
- SENSORS (11-30)
 GLITCHING MALFUNCTIONING WRECKED
- WEAPONS ARRAY (31-60)
- ENGINES (61-80)
 GLITCHING MALFUNCTIONING WRECKED
- POWER CORE (81-00)
 GLITCHING MALFUNCTIONING WRECKED

