

Muckmouth

The repair teams have patched the rift beneath the Muckmouth. They discovered that the tapestry itself is generating massive amounts of necromantic energy around the rifts. The Muckmouth is secured!

The lizardfolk lend Their newfound magic to the Society. The group gains one free use of the Aid Token's Burst of Healing benefit that the PCs can activate at their discretion.

Temple

The repair teams have patched the rift at the Temple of Empyrean Enlightenment. The nightmare is over, and Korada's faithful now lend us their aid! The Temple is secured!

The faithful of Korada disperse from the temple to provide healing to the Pathfinders. Once during the adventure, the group can activate this benefit to instantaneously cure every member of the following conditions: fatigued, shaken, sickened, dazed, and staggered.

Patchwork

Our new allies on the patchwork plane have granted the repair teams access to the rift, and it is repaired. These allies can help in the coming battles. The Patchwork Allies are secured!

The Society's new allies join the fray. The group gains one free use of the Aid Token's Allied Offensive benefit that the PCs can activate at their discretion.

Round Mountain

The repair teams have patched the rift at Round Mountain. Be on the lookout! Before closing the rift, the team glimpsed a mysterious sailing vessel lurking in the Astral Plane. Round Mountain is secured!

The spherical mountain stabilizes and the ratfolk emerge to aid the Society in navigating the tapestry. At the beginning of one encounter, the group can activate this benefit to increase their land speed by 10 feet for the duration of the encounter.

Slave Mountain

The repair teams have patched the rift at Slave Mountain. Many slaves are now free, and they have pledged their aid! Slave Mountain is secured!

The freed slaves join the Pathfinders in battling the malevolent forces in the tapestry. At the beginning of one encounter, the PCs can activate this benefit to gain a number of temporary hit points equal to 3 × their APL (minimum 6 temporary hit points); these last until the end of the encounter.

Eternal Lake

The waters of the Eternal Lake flow once more, and our repair teams have patched the nearby rift. The kappas make for strange companions, but they have pledged unending loyalty to the Society. The Eternal Lake is secured!

The kappas of the lake profess eternal gratitude and heap praise upon the Pathfinders. The group gains one free use of the Aid Token's Timely Inspiration benefit that the PCs can activate at their discretion.