

Muckmouth

The Muckmouth is the cavernous home of the Muckmouth lizardfolk. The caves and their inhabitants were accidentally transported into the tapestry when Hao Jin extracted her intended target—a network of serpentfolk ruins.

Round Mountain

Round Mountain is a sphere of stone over 10 miles in diameter that Hao Jin plucked from the Darklands. Over nearly five centuries, the ratfolk of Round Mountain built a great pagoda of stone at the sphere's center; this building serves as their temple and warren. Six years ago, the Pathfinder Society freed the ratfolk from the rule of a rakshasa called Durriya. In so doing, they gained the

allegiance of Krella, a ratfolk druid and the new leader of the ratfolk. These ratfolk are one of the most influential groups in the tapestry.

Temple

The Temple of Empyreal Enlightenment is dedicated to Korada, the Empyreal Lord of foresight, forgiveness, and peace. When Hao Jin brought the temple into the tapestry, a vermlek demon named

Dakang infiltrated the temple and established a secret cult of Sifkesh, demon lord of heresy and suicide. Over more than three centuries, Dakang deceived his followers into paying horrific tribute to Sifkesh. About six years ago, Pathfinder Society agents revealed the vermlek's true nature and set the temple's worshipers on a path to unravel Korada's teachings from Dakang's perversions.

Slave Mountain

About three years ago, the Pathfinder Society defeated the Slave Mountain duergar's leaders while in search of a piece of the Sky Key. Since then, the duergar have stepped up their slave-taking operations, venturing farther from their mountain fortress. When the night hag Aslynn entered the tapestry in search of souls, she made an offer to the duergar: they could provide their own souls to her, or they could collect slaves for her to consume. In exchange, she promised to restore their dead leaders and escort the duergar safely out of the disintegrating tapestry.

Patchwork

During the Aspis Consortium's time in the tapestry, they turned several groups against the Pathfinder Society to gain allies for their assault on the Grand Lodge. While many members of these groups aided in the attack, others stayed behind, and they still harbor distrust or outright hatred for the Pathfinder Society. Some believe the Aspis Consortium's claims that the Society is a group of thieves and

murderers, while others blame the Pathfinders for thwarting the Aspis, eliminating their chance to escape from the demiplane. Nonetheless, recognizing that the tapestry is falling apart, they have agreed to meet with the Pathfinders.

Eternal Lake

The tapestry's malfunctioning soul-stitching mechanism is drawing on the tapestry's waters, from the smallest lakes to the greatest rivers. The Taikaga family, a group of kappa named after a lake transported from Golarion, is particularly reliant on these waters. Their ancestors were among the first residents of the tapestry, and now they travel the myriad waterways of the demiplane, playing tricks and swapping tales. They have a reputation throughout the tapestry as annoying but useful sources of information.

For purposes of buffs and spells...

Each location takes 1 hour to complete. Traveling between locations takes 10 minutes.

Optional Encounters...

After completing a location's mission, the Pathfinders may choose to remain at that location to complete 1 additional encounter that will aid the overall success of that location.

Resting...

During the encounters, it is possible to rest for an 8 hour period. Pathfinders may rest in any relatively safe location, such as an area that has already been completed. During this time it is recommended to use the restroom if needed.

Spellcasting Services...

There are enough Pathfinders in the tapestry to provide spellcasting services as though they were located in a large city.

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