

PC Tracking

PC Name	PC Level	Alignment penalties	Speak Infernal	Infractions (-1 attack, saves, skills per / if totals level dead)
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □
		-2 Evil -2 Law	+2 w/ devils	□ □ □ □ □ □ □ □ □ □ □ □

Trigger Events

PCs enter Dis	Market and Fallen Fastness available
PCs attain 1 evidence point	Zarta's letter asks the Pathfinders to meet with the norn Rowane at Eleusys (area E).
PCs attain 1 evidence point	Zarta gives invite to Queen of Dis palace
<150 minutes left	Force Leventi encounter; face Soul Hunters first.

Time

Event	Check	Hours Spent
Travel (any)	DC 20 / 30 survival / planes. +5 if got DC 30 in intro.	3 / 2 / 1
Find Guide (Artylget)	x	1
Fallen Fastness		
Review Scrolls	see table	2
Find Jarluxis	see table	2
Help Jarluxis (assistant)	see table	2
Ghetto		
Find Hellknights (diplo / SM)	see table	1d3
Free knight / attempt	see table	1
Widow's Cry		
Thrown out 1st time	see table	2

Market of Breaths

Zarta Visited Alone	<input type="checkbox"/> <input type="checkbox"/>	+2 on all skill checks per visit
Zarta's first visit alone		Zarta learns about Tholvinis and Widow's Cry
Zarta's Second Visit		Zarta learns about Teena Forester and the Ghetto of Outcasts from Yseldra. Contract starts at 10,000 gp.
Zarta with PCs		Give PCs Handout 2
Arenthea		
Find Arenthea		PCs automatically know about her
Sense desperation / bitterness to Leventi		DC 25 Sense Motive check
Get compromising info from Arenthea		Bargain or exchange spellbook, scroll (375/700gp value), or secrets (DC 25/28 knowledge; 3 attempts) + a DC 20 Diplomacy check to accept such a bargain in the first place.
PC has infernal true name boon		+4 to all DCs for everyone
PCs convince her		Gives info on page 13 (Tholvinis the imp is in Widow's Cry), Leveni has Gellius's soul, of recklessness because imp was lost, Ophelia Peran worked as one of Leventi's operatives, points PCs to Yseldra.
Artinean Tecbright		
Free boarding		DC 24 /27 Diplo, geography, local, nature, perform or tasty food & drink (not rations)
Conceal from attention		300 GP/7 hours
Yseldra		
DC 20 Sense Motive when discussing devil who owns Ophelia contract		She is weary of business with him; will not name unless PCs do
Get Ophelia contract		Haggle down from dark bargain / 20,000 GP: DC 20/23 diplo: -2500 + -2500 per 5 beat to min. 5000; +5 if PCs open about undermining Leventi; -5000 for info on Hellknight Teena Forester
PCs offer to investigate Teena		Unlock Ghetto of Outcasts lead

Ghetto of Outcasts

Zarta Visited Alone	☐ ☐	+2 on all skill checks per visit
Item attained		Effect
Zarta first visit		Zarta learns about the Hellknights' story, allowing the PCs to confirm it in area C
Zarta first visit		On a second visit, she looks for a way to free the Hellknights, and although she fails, she decreases the DC to do so by 5.
Find Hellknights		DC 26/29 local, planes, Survival track. Alternatively, DC 26/29 Diplomacy or Sense Motive + 1d3 hours.
Get hellknights to speak		DC 25 Diplomacy check or a DC 20 Knowledge (religion) or Perform (comedy or oratory) check.
Free knights: 1 hour or Attention		DC 30/33 CMB, Escape Artist, Knowledge (engineering), or Profession (miner)
Freed knight: Devin		Devin produces Teena's Order of the Pike insignia, asking that if the PCs meet her in their pursuit of Leventi, they remind her of her duty;
Testimony		If their testimony can be of use in undermining Leventi, though, they are willing to wait for their summons in a safe place.

Eleusys

Zarta Visited Alone	<input type="checkbox"/> <input type="checkbox"/>	+2 on all skill checks per visit
Zarta First Visit		Zarta meets with Rowane and provides the Pathfinders the option to work with the norn.
Zarta second visit		On a second visit, Zarta learns about Kirash's plight.
Kirash Nouri		
Share contracts		DC 26 (DC 29 in Subtier 10-11) Diplomacy or Profession (barrister)
Learns they are Pathifners		-5 on check
COntfirm Leventi's error		DC 23 (DC 26 in Subtier 10-11) Linguistics or Profession (barrister or merchant)
Rowane		
Dispater can avoid embarrassment		DC 33 Knowledge (nobility) or Sense Motive check
gree to be Rowane's agents		Gets symbol, as if using writ of Vetrivides. Reduce Attention by 1
PCs relate to Rowane the results of their investigation and have at least 1 Evidence Pt		authorization to enter area G

Fallen Fastness

Zarta Visited Alone	<input type="checkbox"/> <input type="checkbox"/>	+2 on all skill checks per visit
Item attained		Effect
PCs met hellknights in area D		Spend 2 hours reviewing scroll of sins+ DC 22 /24 Linguistics barrister / scribe, or DC 28/32 Perc check Hellknights were wrongfully damned.
Reviewing the scroll circumstance bonus		DC 20 Acrobatics, Climb, Fly, or Survival check gains a +5 circumstance bonus
Random Contracts from Leventi		
Remove scrolls from pile		DC 25 Sleight of Hand or Stealth check; fail costs 2 hours
Spend 2 hours reviewing scrolls		DC 28 Linguistics / barrister or merchant find embarrassing loopholes in one of the contracts as well as identify examples of Leventi trading Hell's resources for personal gain.
Spend 2 more hours on scrolls		The PCs can retry the check with a cumulative +2 bonus for each attempt after the first.
Phlagantres (Specific Contracts)		
Convince to let see contract		DC 40/43 bluff/diplo REASONED argument
Show writ		+10 on check above
If fail check, take test		DC 21/23 will (-2 if nonlawful)
Vetrivides		
Taunt PCs		Frightened 1d6 rounds or DC 19 will
DC 27 Sense Motive check		He's baiting them
Jarluxis		
Find this devil		successful DC 20 Diplomacy check to gather information or by spending 2 hours searching
Assist for info		DC 20 linguistics or prof barrister/merchant or 2 hours legal aid or DC 35/38 diplomacy
Mention Leventi		+5 to the checks to help free
Evidence		Leventi's agents recently transported Gellius Throne's imp Tholvinis to Widow's Cry. She laments her colleague's sloppy binding of the imp

Widow's Cry

Zarta Visited Alone	<input type="checkbox"/> <input type="checkbox"/>	+2 on all skill checks per visit
Zarta First Visit		Zarta meets with Rowane and provides the Pathfinders the option to work with the norn.
Zarta second visit		On a second visit, Zarta learns about Kirash's plight.
Match		
Bargain for nonlethal		DC 25 Diplomacy or Profession (merchant) check. Must wager Dark Bargain or a number of Prestige Points equal to the number of PCs
Steal Tholvinis		DC 35 Stealth check followed by a successful DC 40 Disable Device to unlock the cage
Fail at stealing		lethal match; then 10d4+barred
Match		
Recognize Lethe + effects		DC 20 planes
Win match, no unconscious		choose 2 prizes
Compel Tholvinis to help		Agree to free aster or DC 20 Intimidate check to compel his obedience.

Soul Hunters

Have Ophelia's Contract (area B)	Stops fighting after standard action
Proof of Narsino's freedom by analyzing Kirash Nouri's contracts (area E)	Stops fighting after standard action
Teena's Hellknight Insignia (area D) + DC 20/23 Diplo, oratory, Prof. (barrister / soldier)	Stops fighting after standard action + success
Event	
Second round combat: Eyrines arrive	Hunters Stop & present papers
Zarts sees ophelia	Zarta freezes in panic one round
Get erineyes to acknowledge own writ: DC 24 /27 Diplo or 20 Prof (barrister) (both tiers)	
Examine hunters' paperwork (DC 22 /25) Linguistics or Prof (barrister)	
0 success	erineyes help hunters
1 success	erineyes observe
2 success	erineyes help PCs
PC has True Name boon	-1 success
Evidence Points	
Flaws in bounty paperwork	1
Sway Erineyes	1