



# Event Reporting Form

Date \_\_\_\_\_ Event Code: \_\_\_\_\_  
Location \_\_\_\_\_

GM Org Play #:			GM Name:			GM Faction:						
Adventure #:				Adventure Name:								
Reporting Codes: (check when instructed, line through all if no conditions to report)						<input type="checkbox"/> A	<input type="checkbox"/> B	<input type="checkbox"/> C	<input type="checkbox"/> D	Fame Earned:		
Bonus Faction Goal Achieved:				<input type="checkbox"/> Yes	<input type="checkbox"/> No	<input type="checkbox"/> N/A	Scenario-based Infamy earned?				<input type="checkbox"/> Yes	<input type="checkbox"/> No
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		



# Event Reporting Form

Date \_\_\_\_\_ Event Code: \_\_\_\_\_  
Location \_\_\_\_\_

GM Org Play #:			GM Name:			GM Faction:						
Adventure #:				Adventure Name:								
Reporting Codes: (check when instructed, line through all if no conditions to report)						<input type="checkbox"/> A	<input type="checkbox"/> B	<input type="checkbox"/> C	<input type="checkbox"/> D	Fame Earned:		
Bonus Faction Goal Achieved:				<input type="checkbox"/> Yes	<input type="checkbox"/> No	<input type="checkbox"/> N/A	Scenario-based Infamy earned?				<input type="checkbox"/> Yes	<input type="checkbox"/> No
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		
Faction:												
Player Name:		Org Play #:			- 2		<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal <input type="checkbox"/>		<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel		<input type="checkbox"/> Slow Track	
Character Name:		Class		Level						<input type="checkbox"/> Dead		
										<input type="checkbox"/> Infamy		