

Player Name:

Character Name:

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GM Org Play #:		GM Name:			GM Faction:	
Adventure #:			Adventure Name):		
Reporting Codes: (check when instructed, line th	rough all it	f no conditions to report)		□А	□ B □ C □ D	Fame Earned:
Bonus Faction Goal Achieved:	☐ Ye	s 🗆 No 🗆 N/A	Scenario-based I	nfamy earned?	☐ Yes ☐ No ☐ N/A	
				☐ Grand Archive	action: Envoy's Alliance	☐ Slow Track
Player Name:	Org Play ‡		- 2	☐ Radiant Oath	☐ Horizon Hunters ☐ Verdant Wheel	☐ Dead
Character Name:		Class	Level	□ Vigilant Seal		☐ Infamy
Player Name:	Org Play #	# <u>·</u>	- 2	☐ Grand Archive	action: Envoy's Alliance	☐ Slow Track
Character Name:	Joing Flay	Class	Level	☐ Radiant Oath☐ Vigilant Seal	☐ Horizon Hunters☐ Verdant Wheel	□ Dead
Character Harrie.		Class	LCVCI		action:	☐ Infamy
Player Name:	Org Play #	‡:	- 2	☐ Grand Archive ☐ Radiant Oath	□ Envoy's Alliance□ Horizon Hunters	☐ Slow Track
Character Name:		Class	Level	☐ Vigilant Seal	☐ Verdant Wheel	☐ Dead☐ Infamy
					action:	
Player Name:	Org Play #	#:	- 2	☐ Grand Archive☐ Radiant Oath	☐ Envoy's Alliance☐ Horizon Hunters	☐ Slow Track☐ Dead
Character Name:		Class	Level	☐ Vigilant Seal	☐ Verdant Wheel	☐ Infamy
				☐ Grand Archive	action: Envoy's Alliance	☐ Slow Track
Player Name:	Org Play ‡	‡:	- 2	☐ Radiant Oath ☐ Vigilant Seal	☐ Horizon Hunters ☐ Verdant Wheel	☐ Dead
Character Name:		Class	Level			☐ Infamy
Player Name:	Org Play #	4.	- 2	☐ Grand Archive	action: Envoy's Alliance	☐ Slow Track
Character Name:	Olg Flay f	Class		☐ Radiant Oath☐ Vigilant Seal	☐ Horizon Hunters☐ Verdant Wheel	□ Dead
Character Name.		Class	Level		action:	☐ Infamy
Player Name:	Org Play #	‡:	- 2	☐ Grand Archive ☐ Radiant Oath	☐ Envoy's Alliance ☐ Horizon Hunters	☐ Slow Track
Character Name:		Class	Level	☐ Vigilant Seal	☐ Verdant Wheel	☐ Dead☐ Infamy
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SECIETY GM Org Play #: Adventure #:		GM Name: f no conditions to report)	Locat Adventure Name	e: Infamy earned?	GM Faction: B C D Yes No N/A	Fame Earned:
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Level

Class

☐ Vigilant Seal

□ Dead

☐ Infamy

□ Verdant Wheel

Event Code:_