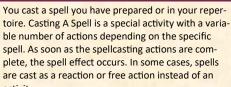


EFFORTLESS CONCENTRATION ♦ Requirements: You haven't acted yet in your turn. You can maintain a spell with hardly a thought. You immediately gain the effects of a Sustain Spell action, allowing you to extend the duration of one of your active bard spells.

BARD



CAST A SPELL ❖, ❖, ❖, ❖, ⊋

Frequency: Once per day.

If your next action is to cast a bard cantrip or bard spell that is at least 2 levels lower than the highest level bard spell you can cast, reduce the number of actions to cast it by 1 (minimum 1 action).

Choose one spell with a sustained duration you have in effect. The duration of that spell continues until the end of your next turn. Some spells might have a slightly different or expanded effects if you sustain them. Sustaining a spell for more than 100 minutes Spell Components: Each spell lists the spell compo-(100 rounds) ends the spell and makes you fatigued nents required to cast it after the action icons or unless the spell lists a different maximum duration text. If you can't provide the components, you fail to (such as "sustained up to 1 minute" or sustained up cast the spell. These components are: to 1 hour"). If your Sustain a Spell action is disrupted, the spell ♦ Material (Manipulate) immediately ends. ◆ Somatic (Manipulate) ♦ Verbal (Concentrate) ♦ Focus (Manipulate) REFOCUS

SUSTAIN A SPELL >

Requirements: You have at least one spell active

with a sustained duration, and you are not fatigued.

