



Event Reporting Form

Date _____ Event Code _____
Location _____

GM Org Play # -7		GM Name		GM Faction	
Adventure # Starfinder Society		Adventure Name			
Reporting Codes (check when instructed; line through all if no conditions to report)				Fame Earned	
Bonus Faction Goal Achieved <input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A		Scenario-based Infamy earned? <input type="checkbox"/> A <input type="checkbox"/> B <input type="checkbox"/> C <input type="checkbox"/> D		<input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A	
Player 1: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 2: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 3: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 4: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 5: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 6: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 7: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		



Event Reporting Form

Date _____ Event Code _____
Location _____

GM Org Play # -7		GM Name		GM Faction	
Adventure # Starfinder Society		Adventure Name			
Reporting Codes (check when instructed; line through all if no conditions to report)				Fame Earned	
Bonus Faction Goal Achieved <input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A		Scenario-based Infamy earned? <input type="checkbox"/> A <input type="checkbox"/> B <input type="checkbox"/> C <input type="checkbox"/> D		<input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A	
Player 1: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 2: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 3: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 4: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 5: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 6: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		
Player 7: Player Information		Faction Information		Other	
Player Name	Org Play # -7	<input type="checkbox"/> Acquisitives <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Dataphiles <input type="checkbox"/> Wayfinders		<input type="checkbox"/> Dead <input type="checkbox"/> Infamy	
Character Name	Class	Level	<input type="checkbox"/> Second Seekers: <input type="checkbox"/> Other:		