



# Event Reporting Form

Date \_\_\_\_\_ Event Code \_\_\_\_\_  
Location \_\_\_\_\_

GM Org Play # -		GM Name		GM Faction				
Adventure # Pathfinder Society 1e		Adventure Name						
Reporting Codes (check when instructed; line through all if no conditions to report)				<input type="checkbox"/> A	<input type="checkbox"/> B	<input type="checkbox"/> C	<input type="checkbox"/> D	Prestige
Player 1: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 2: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 3: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 4: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 5: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 6: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 7: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						



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Adventure # Pathfinder Society 1e		Adventure Name						
Reporting Codes (check when instructed; line through all if no conditions to report)				<input type="checkbox"/> A	<input type="checkbox"/> B	<input type="checkbox"/> C	<input type="checkbox"/> D	Prestige
Player 1: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 2: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 3: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 4: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 5: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 6: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						
Player 7: Player Information			Faction Information			Other		
Player Name	Org Play #	-	<input type="checkbox"/> Concordance <input type="checkbox"/> Dark Archive <input type="checkbox"/> Exchange <input type="checkbox"/> Grand Lodge	<input type="checkbox"/> Liberty's Edge <input type="checkbox"/> Scarab Sages <input type="checkbox"/> Silver Crusade <input type="checkbox"/> Sovereign Court	<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead			
Character Name	Class	Level						