

STARSHIP NAME

TIER

6

MAKE AND MODEL

SFS Gorgon Tier 6

SIZE

Large

FRAME

Destroyer

DRIFT

1

SPEED

6

MANEUVERABILITY

Average (Turn 2)

FORWARD SHIELDS

25

PORT SHIELDS

15

25

AFT SHIELDS

STARBOARD SHIELDS

15

SHIELD TOTAL

90

DRIFT ENGINE

Signal Basic

STARSHIP SHEET

STARFINDER

TOTAL

AC = 10 +

PILOT RANKS

ARMOR BONUS

SIZE MOD

MISC MOD

4

-1

TOTAL

TL = 10 +

PILOT RANKS

COUNTER-MEASURES

SIZE MOD

MISC MOD

5

-1

TOTAL

170

CURRENT

DAMAGE THRESHOLD

-

CRITICAL THRESHOLD

34

SYSTEMS

Cut-Rate Sensors

Crew Quarters (Common)

Mk 4 Armor, Mk 5 Defenses

EXPANSION BAYS

Cargo Hold (4)

CARGO/PASSENGERS

Complement 4-20

WEAPON (Fwd)

Atk

Range

Damage

Maser

Long

6d10

Twin Laser

Long

5d8

WEAPON (Aft)

Atk

Range

Damage

MODIFIERS

-2 Computers

+2 Piloting

NOTES

Tactical Nuclear Missile Launcher has Speed 10, Irradiate (low), Limited Fire 5.

HE Missile Launchers each have Speed 12, Limited Fire 5

WEAPON (Port)

Atk

Range

Damage

HE Missile Launcher

Long

4d8

WEAPON (Starboard)

Atk

Range

Damage

HE Missile Launcher

Long

4d8

WEAPON (Turret)

Atk

Range

Damage

Tac. Nuke Launcher

Long

5d8

CREW

Captain

Pilot

Gunners

Engineers

Science Officers

Chief Mates

Magic Officers

CRITICAL DAMAGE

LIFE SUPPORT (1-10)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

SENSORS (11-30)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

WEAPONS ARRAY (31-60)

ENGINES (61-80)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

POWER CORE (81-00)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

GLITCHING

MALFUNCTIONING

WRECKED

