

## STARSHIP NAME

TIER

12

MAKE AND MODEL

SFS Gorgon Tier 12

SIZE

Large

FRAME

Destroyer

DRIFT

1

SPEED

6

MANEUVERABILITY

Average (Turn 3)

FORWARD SHIELDS

80

PORT SHIELDS

80

80

AFT SHIELDS

POWER CORE

400 PCU

Gateway Heavy

## STARSHIP SHEET

## STARFINDER

TOTAL

AC  = 10 +

PILOT RANKS

ARMOR BONUS

10

SIZE MOD

-1

MISC MOD

TOTAL

TL  = 10 +

PILOT RANKS

COUNTER-MEASURES

8

SIZE MOD

-1

MISC MOD

SHIELD TOTAL

320

HULL POINTS

TOTAL

230

CURRENT

DAMAGE THRESHOLD

-

CRITICAL THRESHOLD

46

DRIFT ENGINE

Signal Basic

## SYSTEMS

Cut-Rate Sensors

Crew Quarters (Common)

Mk 10 Armor, Mk 10 Defenses

## EXPANSION BAYS

Cargo Hold (4)

## CARGO/PASSENGERS

Complement 4-20

## WEAPON (Fwd)

Atk Range Damage

Persistent Particle Beam Long 10d6

Persistent Particle Beam Long 10d6

## WEAPON (Aft)

Atk Range Damage

## MODIFIERS

-2 Computers  
+2 Piloting

## NOTES

Heavy Antimatter Missile  
Launcher has Speed 8,  
Limited Fire 5

## WEAPON (Port)

Atk Range Damage

Heavy AM Missile Long 10d10

## WEAPON (Starboard)

Atk Range Damage

Heavy AM Missile Long 10d10

## WEAPON (Turret)

Atk Range Damage

X-Laser Cannon Long 8d6

## CREW

Captain

Pilot

Gunners

Engineers

Science Officers

Chief Mates

Magic Officers

## CRITICAL DAMAGE

LIFE SUPPORT (1-10)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

SENSORS (11-30)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

WEAPONS ARRAY (31-60)

ENGINES (61-80)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

POWER CORE (81-00)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

GLITCHING

MALFUNCTIONING

WRECKED

