

STARSHIP NAME

TIER

2

MAKE AND MODEL

SFS Pegasus Tier 2

SIZE

Medium

FRAME

Explorer

DRIFT

1

SPEED

10

MANEUVERABILITY

Good (Turn 1)

FORWARD SHIELDS

10

PORT SHIELDS

10

10

AFT SHIELDS

STARBOARD SHIELDS

10

POWER CORE

150 PCU

Pulse Green

STARSHIP SHEET

STARFINDER

TOTAL

AC = 10 +

PILOT RANKS

ARMOR BONUS

SIZE MOD

MISC MOD

TOTAL

TL = 10 +

PILOT RANKS

COUNTER-MEASURES

SIZE MOD

MISC MOD

SHIELD TOTAL

40

HULL POINTS

TOTAL

55

CURRENT

DAMAGE THRESHOLD

-

CRITICAL THRESHOLD

11

DRIFT ENGINE

Signal Basic

SYSTEMS

Basic Medium-Range Sensors

Crew Quarters (Good)

Mk 1 Duonode computer

Mk 2 Armor, Mk2 Defenses

EXPANSION BAYS

Cargo Hold

Escape Pods

Science Lab

Tech Workshop

CARGO/PASSENGERS

Complement 4-7

WEAPON (Fwd)

Atk

Range

Damage

Light Laser Cannon

Short

2d4

WEAPON (Aft)

Atk

Range

Damage

MODIFIERS

+1 any 2/round

+2 Computers

+1 Piloting

NOTES

WEAPON (Port)

Atk

Range

Damage

Light Laser Cannon

Short

2d4

WEAPON (Starboard)

Atk

Range

Damage

Light Laser Cannon

Short

2d4

WEAPON (Turret)

Atk

Range

Damage

Coilgun

Long

4d4

CREW

Captain

Pilot

Gunners

Engineers

Science Officers

Chief Mates

Magic Officers

CRITICAL DAMAGE

LIFE SUPPORT (1-10)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

SENSORS (11-30)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

WEAPONS ARRAY (31-60)

ENGINES (61-80)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

POWER CORE (81-00)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

GLITCHING

MALFUNCTIONING

WRECKED

