STARSHIP SHEET **STARFINDER**

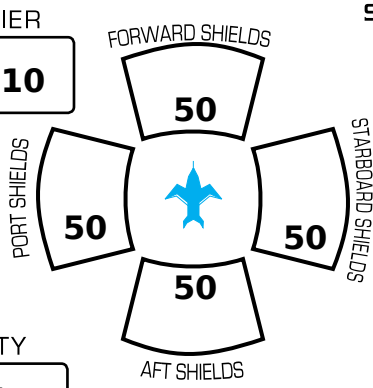
STARSHIP NAME

TIER **10**

MAKE AND MODEL **SFS Pegasus Tier 10**

SIZE **Medium** | FRAME **Explorer** | DRIFT **1**

SPEED **10** | MANEUVERABILITY **Good (Turn 1)**



SHIELD TOTAL **200**

POWER CORE **300 PCU Pulse Primsatic**

DRIFT ENGINE **Signal Basic**

AC: TOTAL [ ] = 10 + PILOT RANKS [ ] + ARMOR BONUS **6** + SIZE MOD **0** + MISC MOD [ ]

TL: TOTAL [ ] = 10 + PILOT RANKS [ ] + COUNTER-MEASURES **8** + SIZE MOD **0** + MISC MOD [ ]

HULL POINTS: TOTAL **75** | CURRENT [ ]

DAMAGE THRESHOLD **—** | CRITICAL THRESHOLD **15**

SYSTEMS

Advanced Long-Range Sensors
Crew Quarters (Good)
Mk 5 Duonode computer
Mk 6 Armor, Mk 9 Defenses

EXPANSION BAYS

Cargo Hold
Escape Pods
Science Lab
Tech Workshop

CARGO/PASSENGERS

Complement 4-7

WEAPON (Fwd)

Atk	Range	Damage
Persistent Particle Beam	**Long**	**10d6**

WEAPON (Aft)

Atk	Range	Damage

WEAPON (Port)

Atk	Range	Damage
Heavy Laser Net	**Short**	**5d6**

WEAPON (Starbord)

Atk	Range	Damage
Light Particle Beam	**Medium**	**3d6**

WEAPON (Turret)

Atk	Range	Damage
Particle Beam	**Long**	**8d6**

MODIFIERS

+5 any 2/round
+4 Computers
+1 Piloting

NOTES

Laser Net has Point (+12)

CREW

Captain
Pilot
Gunners
Engineers
Science Officers
Chief Mates
Magic Officers

CRITICAL DAMAGE

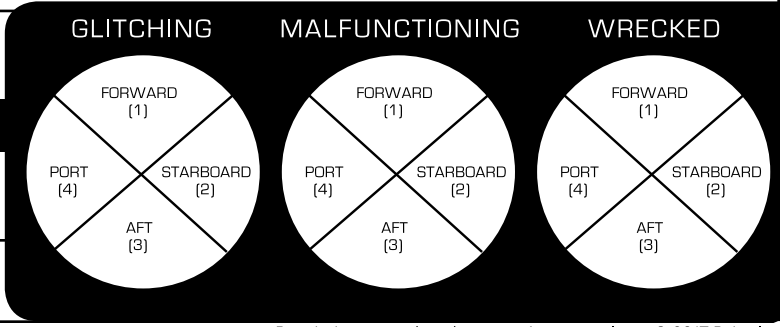
LIFE SUPPORT (1–10)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

SENSORS (11–30)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

WEAPONS ARRAY (31–60)

ENGINES (61–80)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

POWER CORE (81–00)
☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED



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